

CSI: HASKELL

Fault-Localization in Lazy Languages using Runtime Tracing

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CHALMERS

WASP | WALLENBERG AI,
AUTONOMOUS SYSTEMS
AND SOFTWARE PROGRAM

Problem:

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4   where go i | i == n = []
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Stack trace

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CONSUMER

but the fault originates in the

PRODUCER

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- So *producers* and *consumers* are close!
- By *tracing recent expressions*, we can localize faults!

Background: Haskell Program Coverage (HPC) ^[1]

[1] Andy Gill and Colin Runciman. 2007. Haskell Program Coverage. In *Proceedings of the ACM SIGPLAN Workshop on Haskell Workshop (Freiburg, Germany) (Haskell '07)*. Association for Computing Machinery, New York, NY, USA, 1–12.

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Background: Haskell Program Coverage (**HPC**) ^[1]

- GHC feature that adds *ticks* to every expression
- RTS keeps track of how often each tick occurred
- Used for program coverage
- **Built-in** to GHC:
 - Scalable
 - Easy to use (one flag)
 - Low-cost (bumps an array entry)

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Approach:

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Stack trace

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- Extend **HPC**
- Track *recently* evaluated expressions in the RTS
- Summarize the trace and report!

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DEMO

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[nix-shell:~/Code/ghc]$ lat Div.hs
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File: Div.hs
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> _build/stage1/bin/ghc -fhpc -hpc-trace250 Div.hs -o divs &&
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Div.hs:4:25-4:26  alternative branch taken
Div.hs:4:16-4:21  guarded branch taken
repeats (11 times):
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  Div.hs:7:21-7:28  alternative branch taken
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PRODUCER

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**Stack
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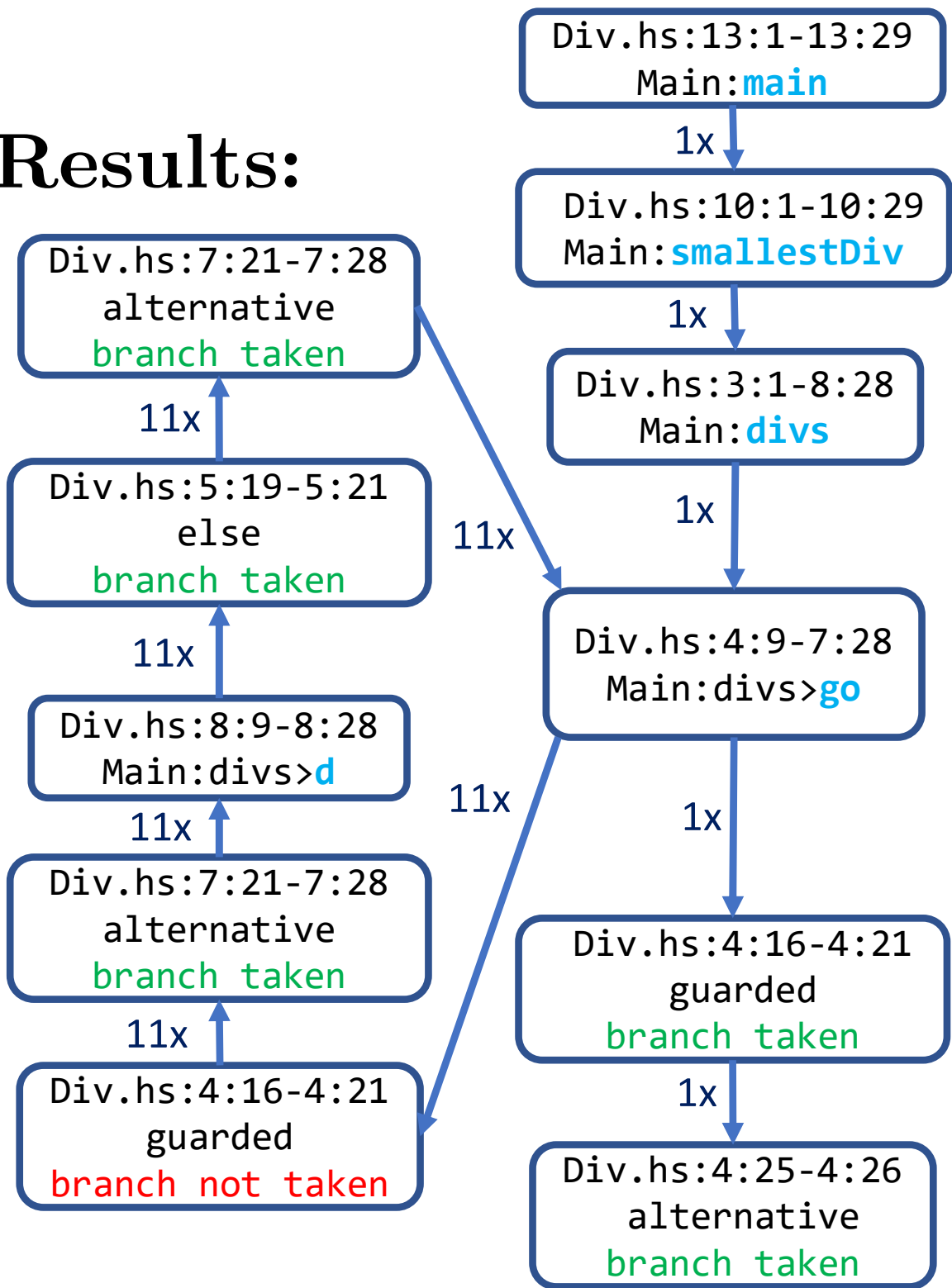
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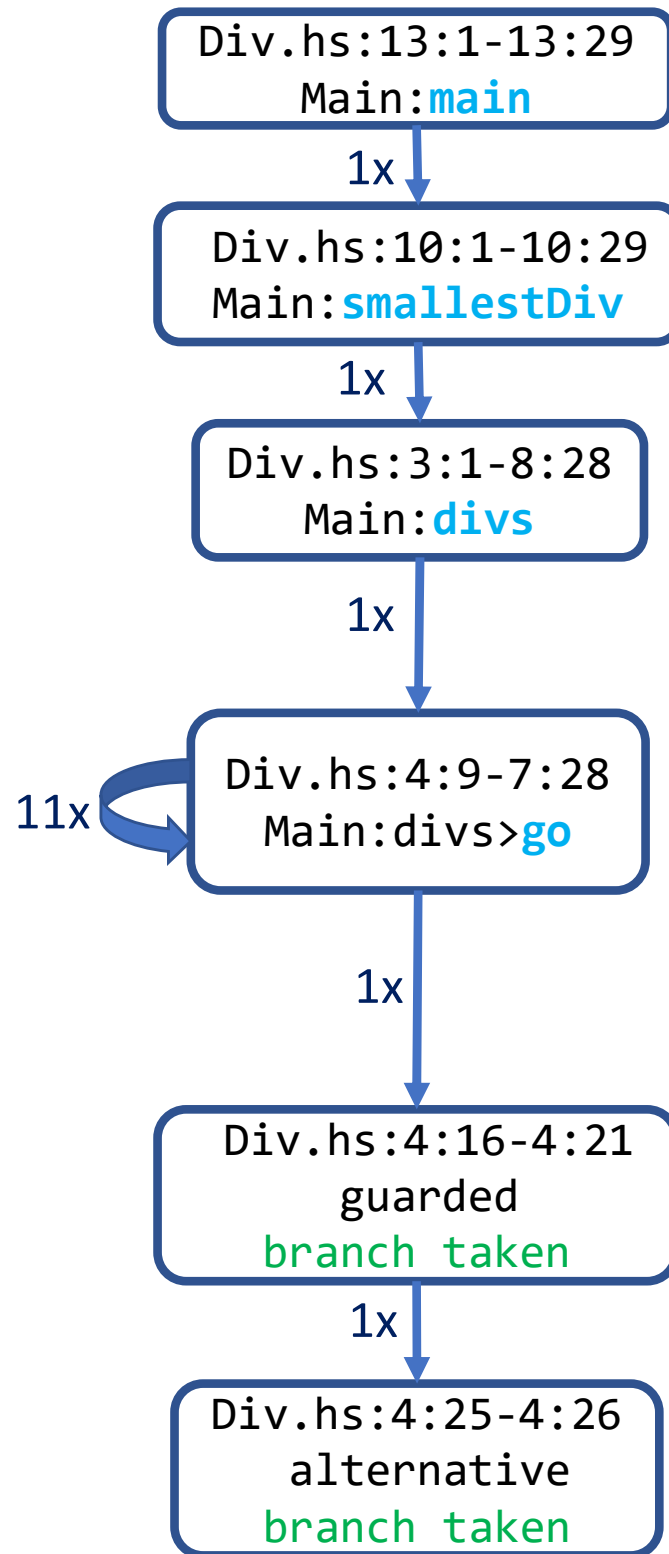
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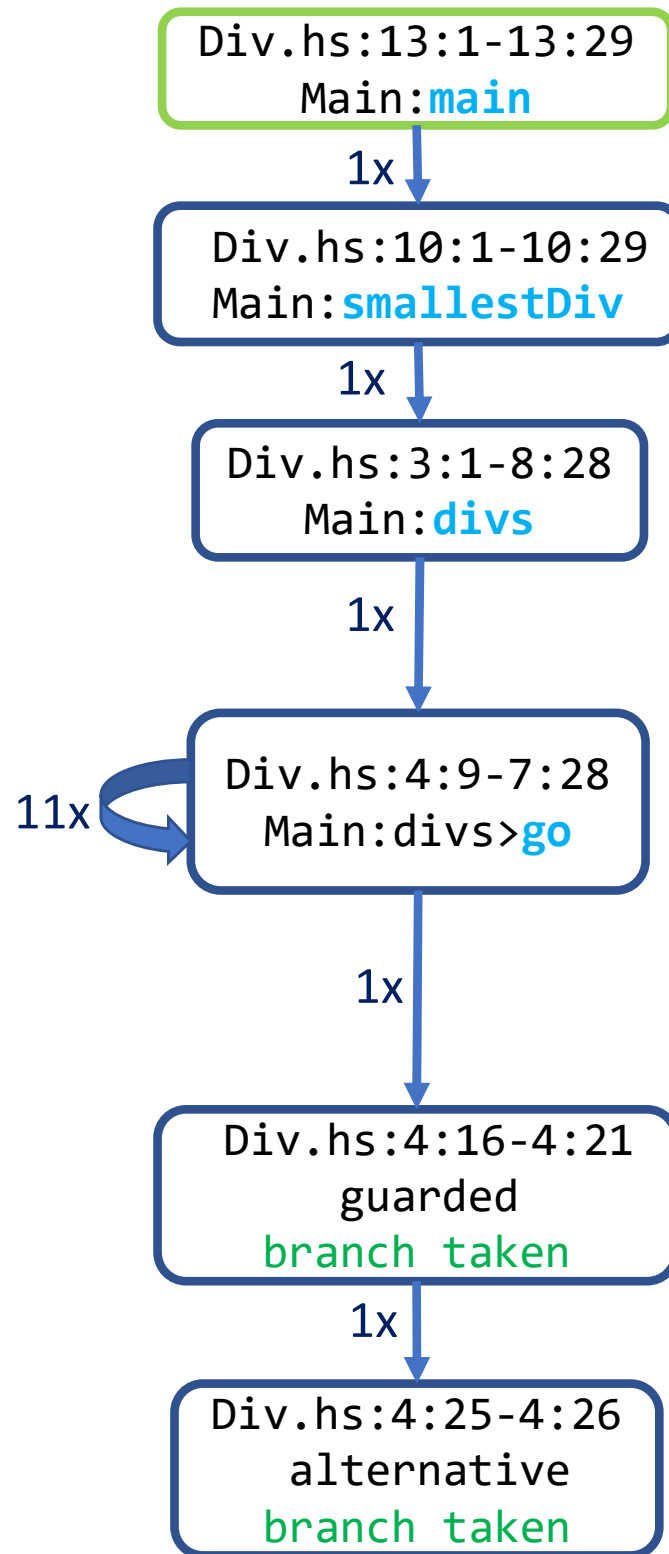
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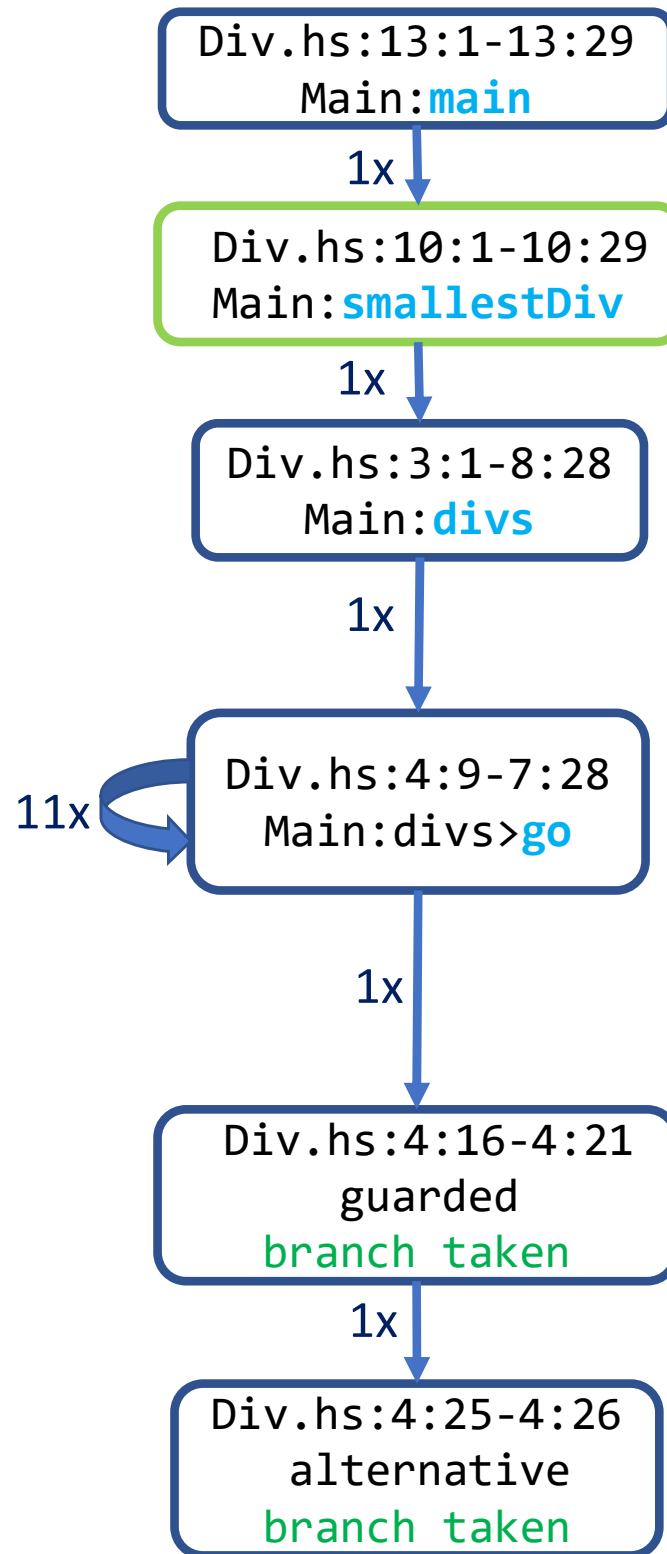
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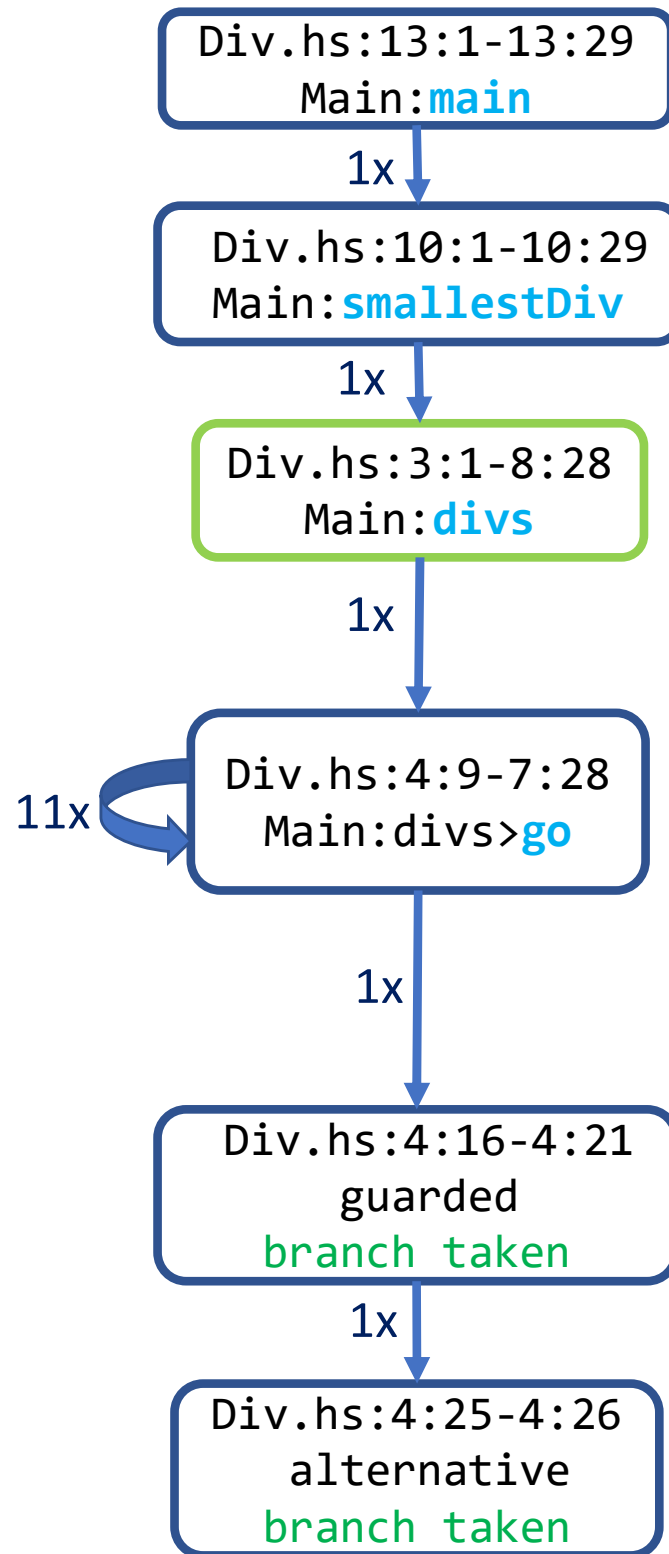
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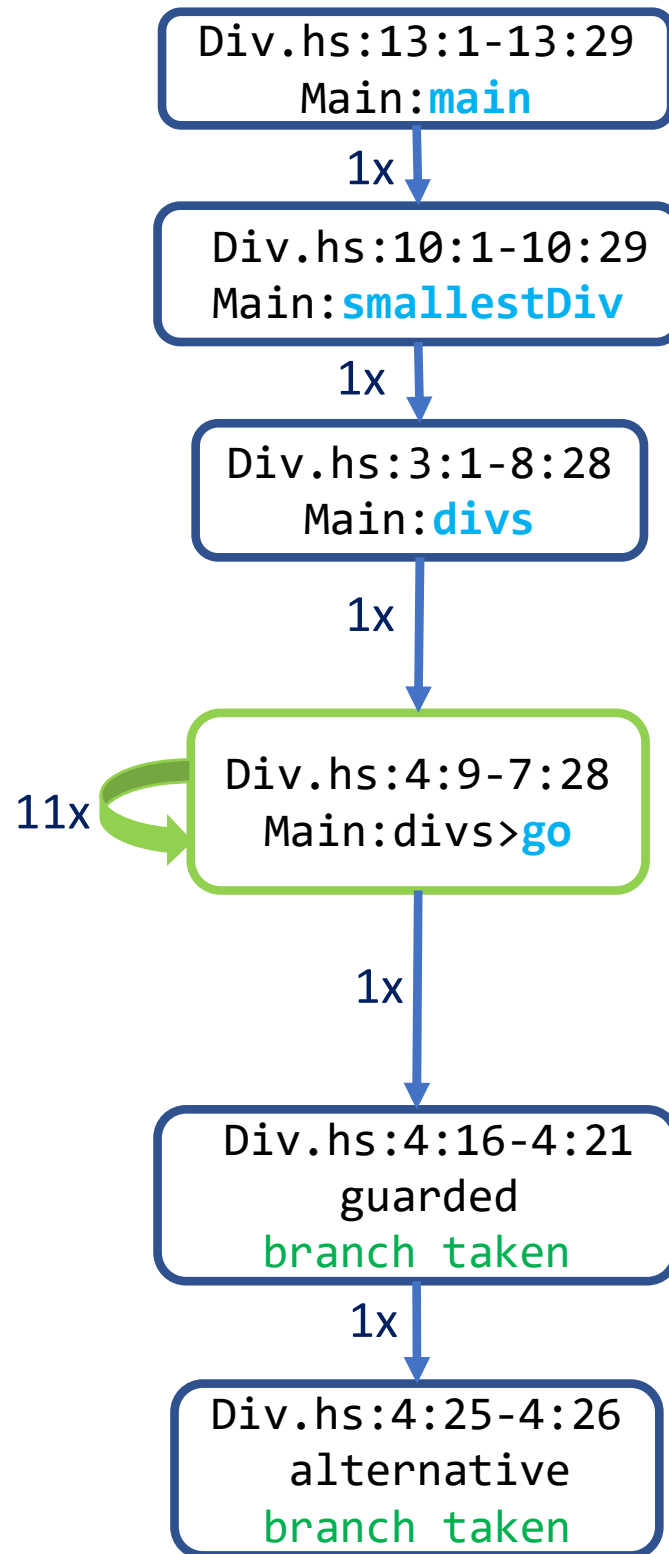
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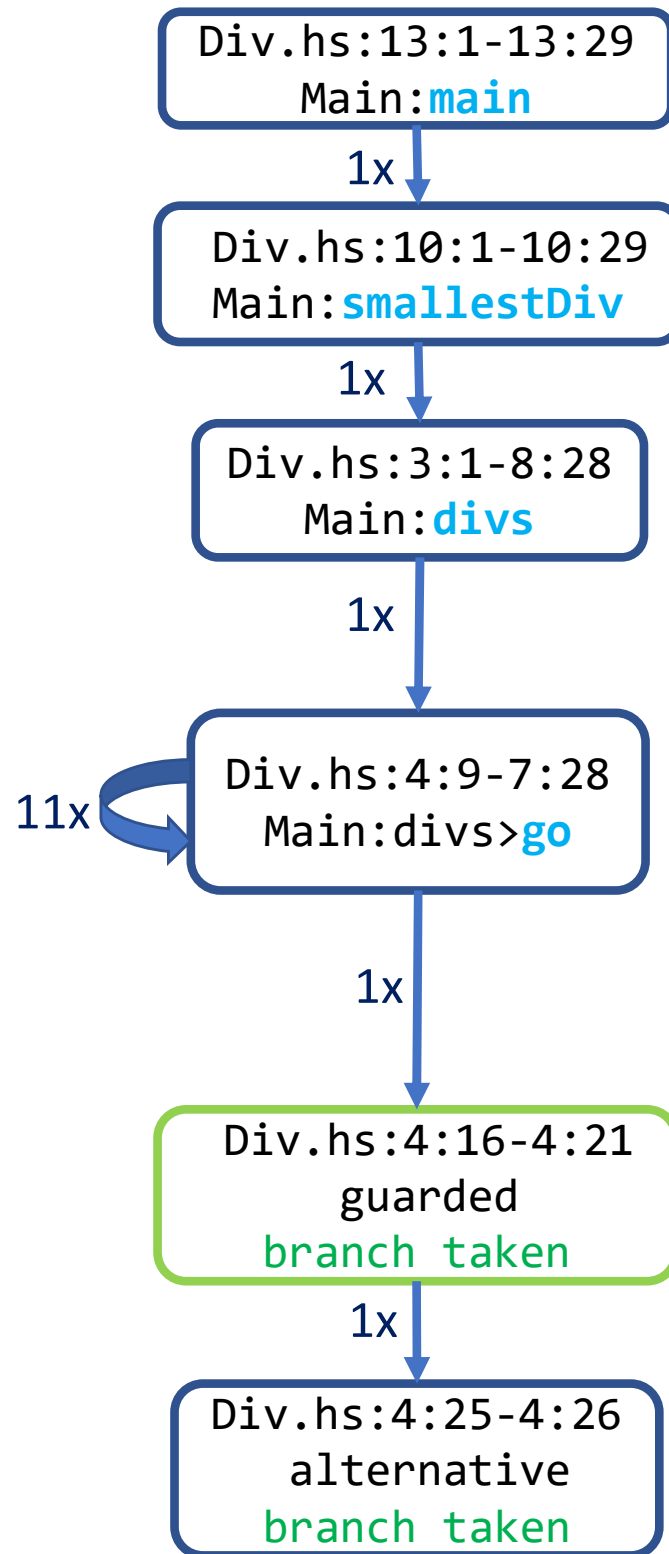
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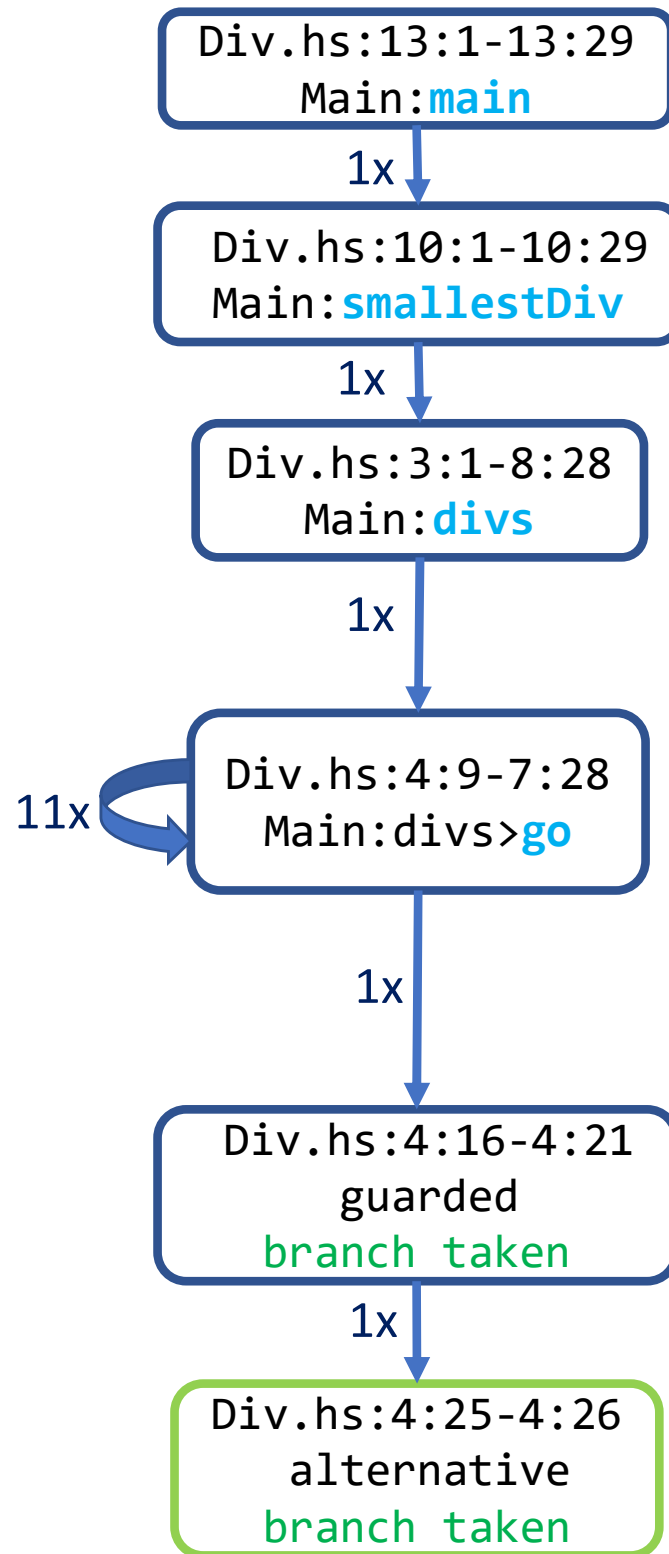
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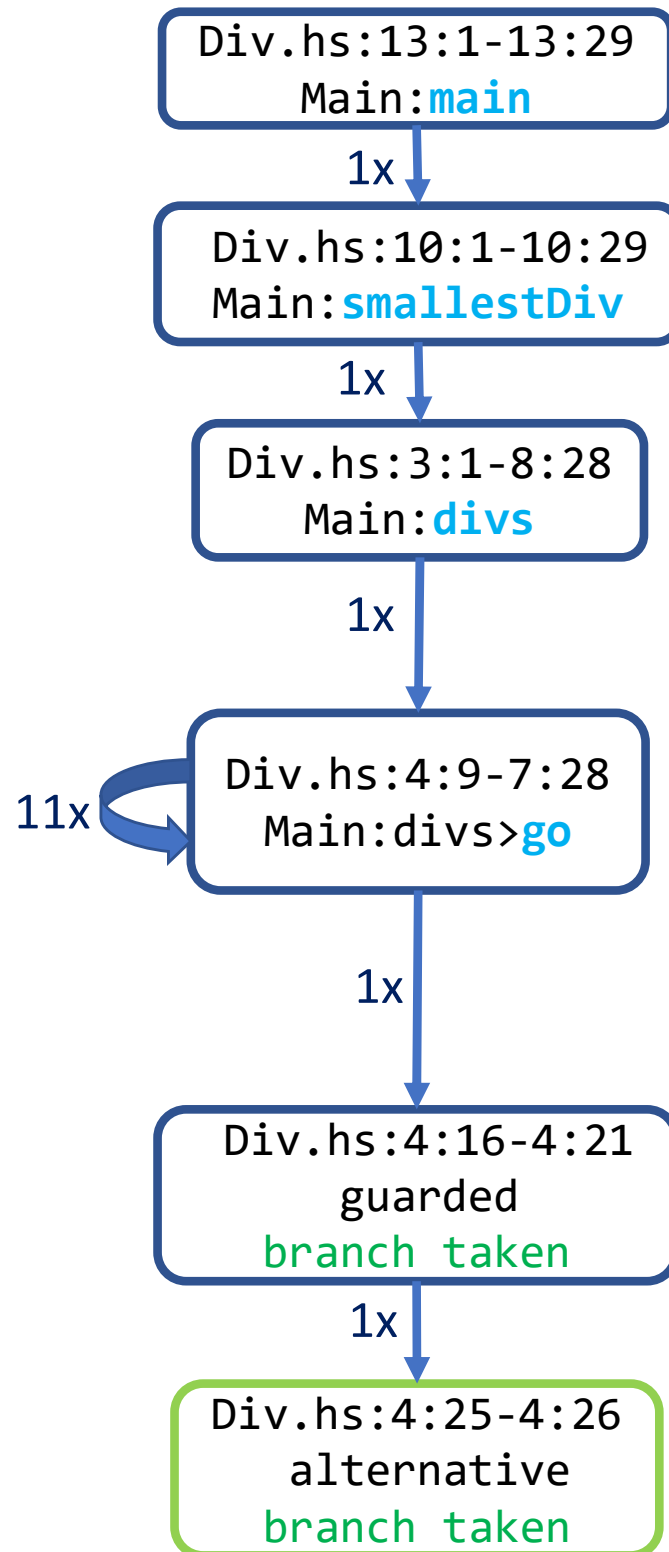
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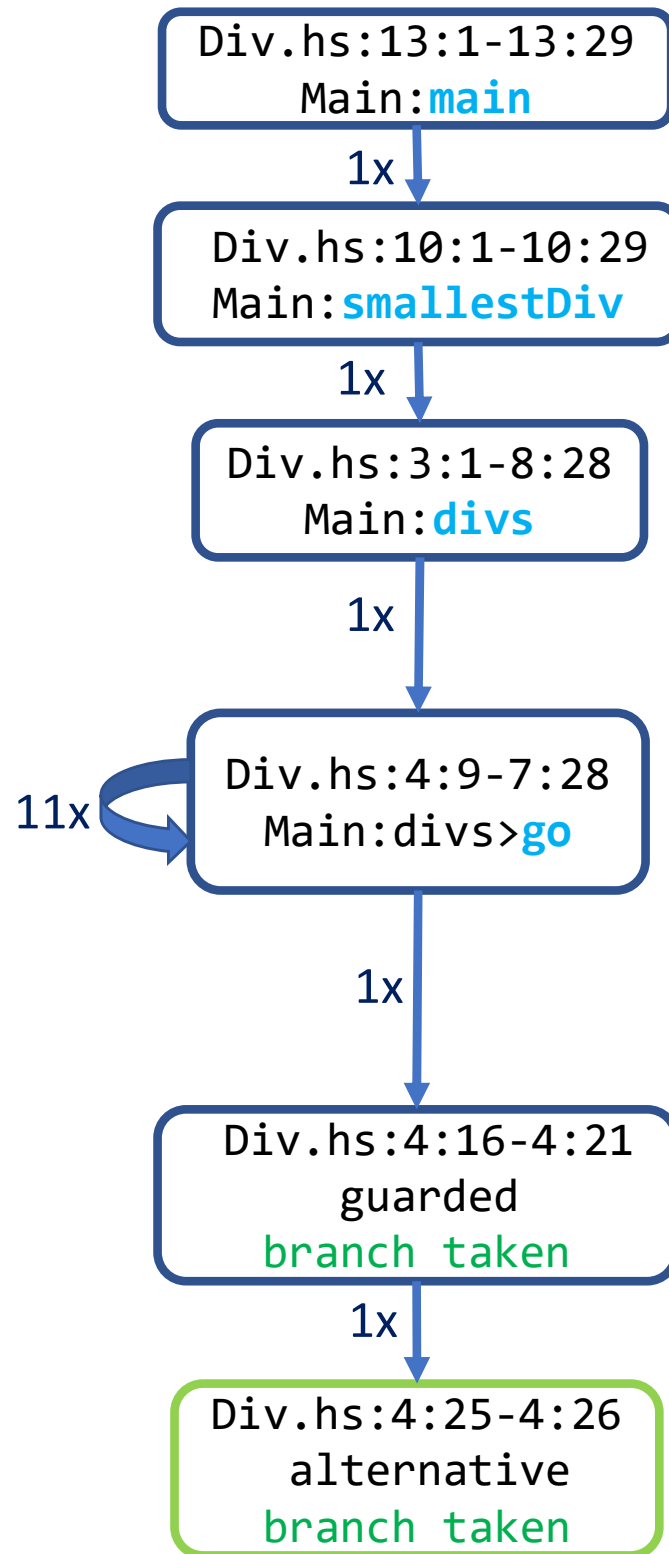
Results:



Like **HPC**, **CSI** is:

```
1 module Main where
2 divs :: Int -> [Int]
3 divs n = go 2
4   where go i | i == n = []
           go i = if d i
                  then i:(go (i+1))
                  else go (i+1)
           d i = n `mod` i == 0
10 smallestDiv n = head (divs n)
11
12 main :: IO ()
13 main = print (smallestDiv 13)
```


Results:

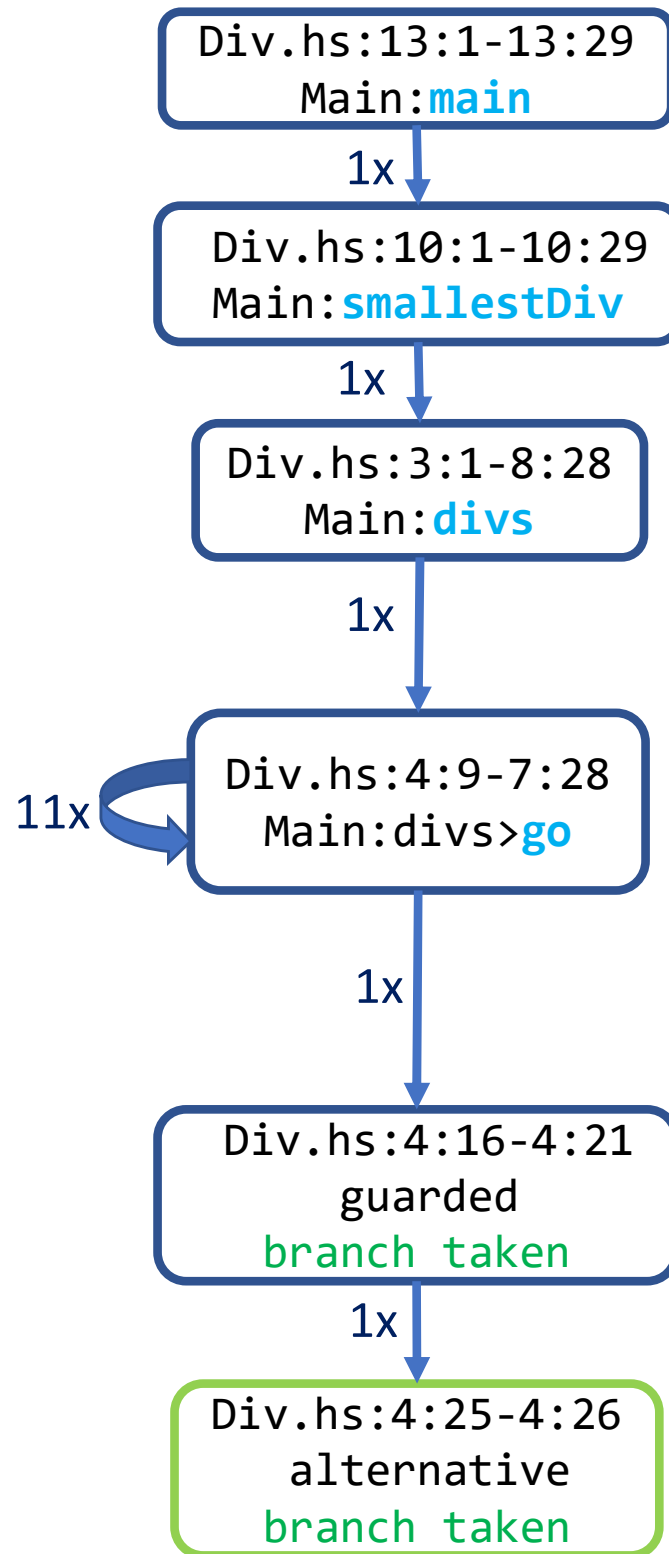


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- Scalable

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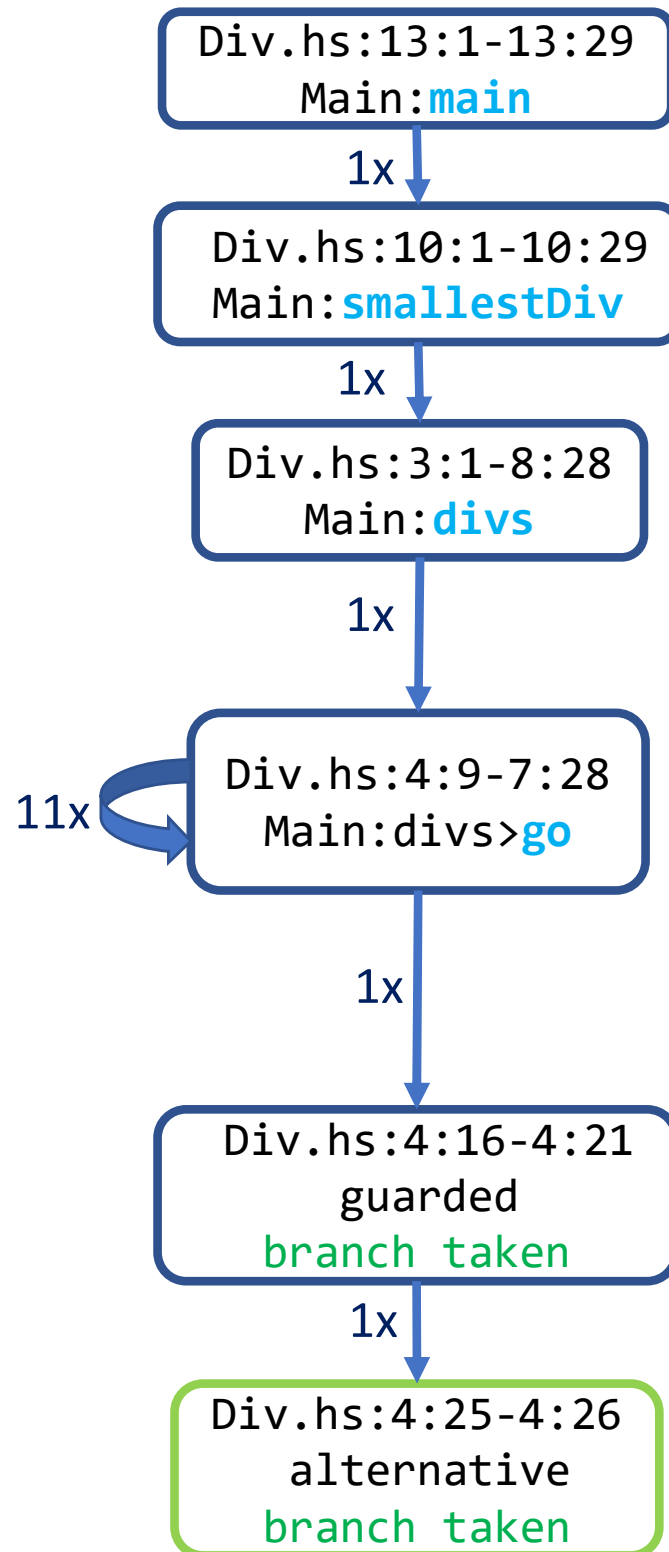


Like **HPC**, **CSI** is:

- Scalable
- Easy to use (two flags)

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```

Results:



Like **HPC**, **CSI** is:

- Scalable
- Easy to use (two flags)
- Low-overhead

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- How “close” are **producers** and **consumers**?
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- How does strictness/sharing affect our analysis?
 - Could we turn these off? [2,3,4]

[2] Buiras, Pablo, and Alejandro Russo. "Lazy programs leak secrets." *Nordic Conference on Secure IT Systems*. Springer, Berlin, Heidelberg, 2013.

[3] Vassena, Marco, Joachim Breitner, and Alejandro Russo. "Securing concurrent lazy programs against information leakage." *2017 IEEE 30th Computer Security Foundations Symposium (CSF)*. IEEE, 2017.

[4] Breitner, Joachim. "dup--Explicit un-sharing in Haskell." *arXiv preprint arXiv:1207.2017* (2012).

Thank You!

Questions?



[@tritlo](https://twitter.com/tritlo)

Artifact available!



<https://l.mpg.is/ghc-csi>

Bonus:

Comparison to HAT^[5]

- No program transformation beyond HPC
- Easy to use (two flags)
- Low-cost (write to circular buffer)
- Only traces *recent* expressions, bounding costs
- Extendible by external tools

[5] Olaf Chitil, Colin Runciman, and Malcolm Wallace. 2002. Transforming Haskell for tracing. In *Symposium on Implementation and Application of Functional Languages*. Springer, 165–181.