

# I LOVE FREE SOFTWARE DAY 2022: GAMES EVENT



All times CET		14 February 2022 (Monday) - Online	
18:00 – 18:05	<b>Welcome and Introduction</b> FSFE		
18:05 – 18:25	<b>Flare - Free/Libre Action Roleplaying Engine</b> Justin Jacobs - Engine development and campaign design		
18:25 – 18:45	<b>Vassal – Free Software Game Engine</b> Joel Uckelman – Game developer		
18:45 – 19:05	<b>Godot Wild Jams</b> Kati Baker – Game Developer, Community Manager, Host of Godot Wild Jams		
19:05 – 19:20	<b>Veloren – Free Software Game</b> Presentation of the game by Forest Anderson – Developer of Veloren		
19:20 – 20:00	<b>Gaming time</b> Veloren ( <a href="https://veloren.net/">https://veloren.net/</a> )		
20:00	<b>Closing Remarks</b>		