

.NEXT PRESENTS  
MOSCOW, RUSSIA MON. 8<sup>th</sup> DEC. 2014

MOCKS, STUBS

and

ROCK'N'ROLL

maintainable unit tests

with **AutoFixture**

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# Goals

- Dig into common maintainability problems
- Discover solutions
  - Minimum amount of code
  - Keep only essential parts of the tests
  - Follow DRY



# Arrange



Act

A black and white photograph of a concert crowd. In the foreground, several people's arms are raised, making the 'rock on' hand gesture. The background is filled with bright stage lights and a dense crowd of people. A solid teal horizontal band is overlaid across the middle of the image, containing the word 'Assert' in white text.

Assert

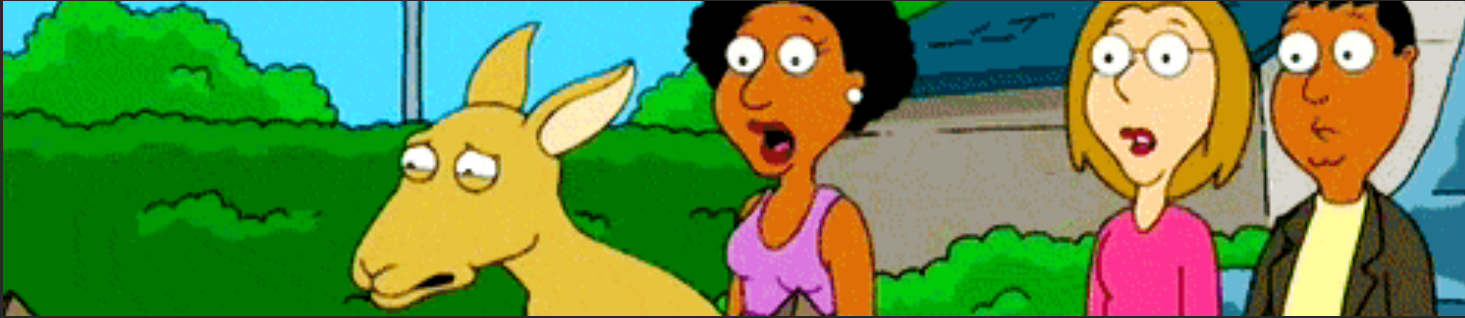


# Teardown

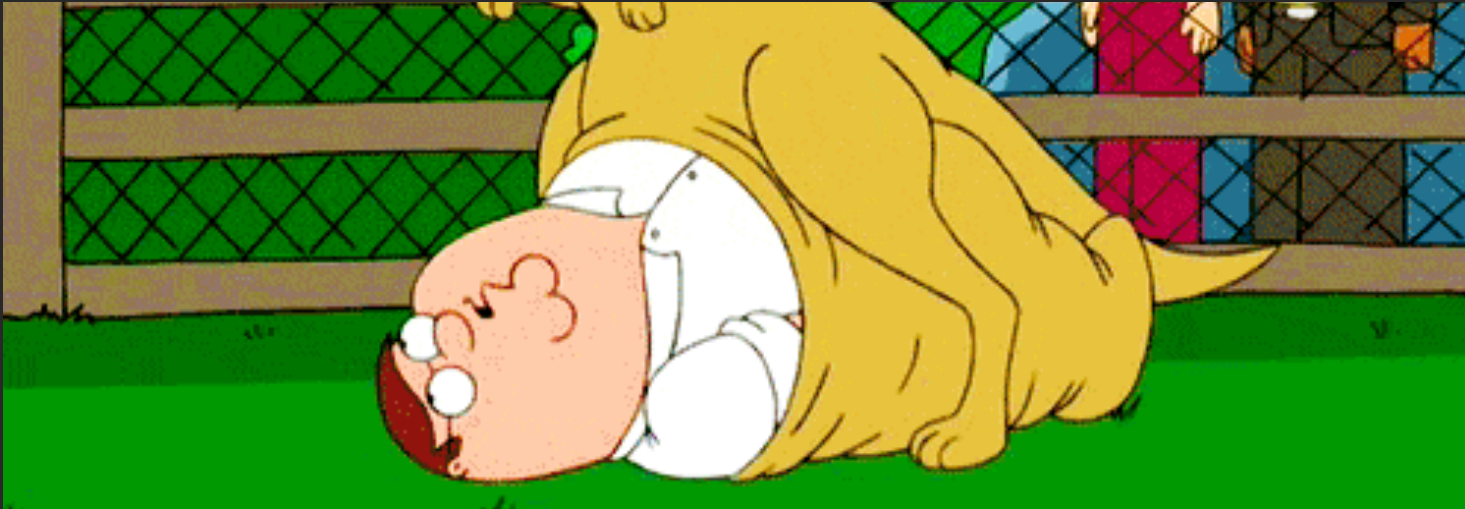


[Fact]

```
public void NirvanaGig_Always_ShouldBeAwesome() {
```



```
performer.Name = "Nirvana";
```



```
sut.Perform(); // Act
```

```
Assert.Equal(Mood.Awesome, crowd.Mood); // Assert
```

```
}
```

## Pain Points

- Constructors
  - hard to maintain
- Stubs, Mocks, Fakes
  - boring code
- Hard-coded literals
  - are they essentials?
- Unnecessary details
  - too fat Arrange phase



AUTOFIXTUR

Je



Show me the code!

# Demo recap

- Imperative tests by manual creating Fixture
- Declarative tests
  - AutoData, InlineAutoData, Custom domain attributes
  - xUnit.net, NUnit
- Auto-mocking container
  - Moq, Foq, NSubstitute, FakeItEasy, RhinoMocks
- Repetitive tests using AutoFixture.Idioms
  - GuardClauseAssertion



/valmaev/mocks-stubs-  
rocknroll

# Further reading

- Mark Seemann's Pluralsight courses:
  - Outside-In TDD
  - Advanced Unit Testing
- Mark Seemann's blog: <http://blog.ploeh.dk>
- Nikos Baxevanis blog: <http://nikosbaxevanis.com>

# About me



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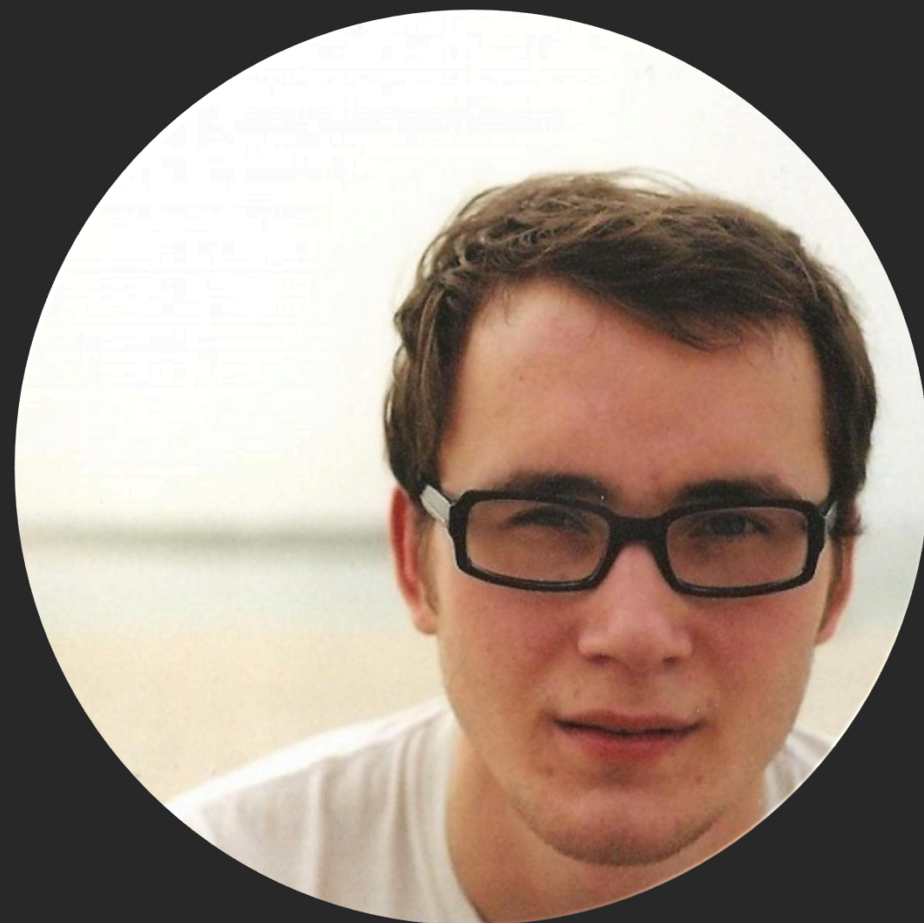


valmae

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<http://valmaev.github.io>





Thanks