How Does Geo-replication Work in TiDB

Presented by Jay Lee

PingCAP **(1)** TIDB



About Me





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Distributed system engineer / Database engineer/ Open- source advocator TiKV Maintainer Rustacean: raft-rs / grpc-rs



Overview

- What is TiDB
- How does replication work
- Deployment
- Q&A







Part I - Intro to TiDB



What is **TiDB**

- Elastic scaling-out
 - Transparent to applications, no more manual sharding!
- Always-on
 - HA with strong consistency
- SQL
 - MySQL dialect
 - HTAP = OLTP + OLAP
- ACID semantics





The whole picture





A closer review

Placement Driver (PD) cluster





Data organization within TiDB



Dictionary order

Tables (Rows with columns)

Key-value pairs within TiKV ordered by key

•••

•••



Data organization within TiDB



Data organization within TiDB

- Region (A bunch of key-value pairs, or Split)
 - Default total size of one Region: 96MB
 - You can change it in configuration
- Region is a logical concept
 - Region meta : [Start key, End key)
 - All regions within a TiKV node share a same RocksDB instance
- Each Region is a Raft group
 - Default: 3 replicas





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Region: multiple replicas across different nodes







Part II - How does replication work



Raft group

- A region is managed by a raft group
- Possible roles
 - Leader
 - Follower
 - Learner
- Leader receives votes from majority followers
- Leader manages group and report to PD
- On failure
 - Follower starts campaign and take over





Write

• Data is written to leader as logs

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- Leader replicates logs to followers and learners
- Logs replicated to majority followers are committed



PD



Read

- All roles can read
- Read on leader
 - Read immediately if in lease
 - Renew lease otherwise
- Read on follower and learner
 - Read log index on leader
 - Read data on follower







Configuration change

- Simple change
 - Can only handle one change at a time
 - Process as a special write
 - Change in one step
 - Quick and easy

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Configuration change

• Simple changes can lead to unavailability





Configuration change

- Simple changes can lead to unavailability
- Joint Consensus
 - Enter joint state first
 - Both new and old configuration takes effects
 - Complicated

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Commit group

- Majority may not ensure data safety
 - Destroy of one AZ can lost writes
- Replicas are assigned to different groups
- Group is calculated according to AZs
- Logs commit
 - Majority from configuration
 - Replicated to at least 2 groups







Commit group

- A delegate is assigned to a group
 - Forwarding logs from leader
- Reduce bandwidth by half







Placement rules

- Place replicas by rules •
- Rule •
 - Contstraints on replication numbers Ο
 - Raft roles Ο
 - Geolocation Ο

Work on ranges •



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Part III - Deployment



Three AZs

- Replicas and leaders are distributed among 3 AZs
- Tolerate one down AZ
- Disavantage



Three AZs

- Replicas are distributed among 3 AZs
- Placement rules in PD

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- controls leaders and replicas
- Leaders are scheduled relative to client
- Read can be optimized by follower read



Two AZs

- Use even number of replicas •
- Safety •

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- No data lost when either AZ fails 0
- Availability ullet
 - Unavailable when either AZ fails 0



Two AZs

- Odd number of replicas + group commit
- Safety is guaranteed by group commit
- Primary AZ has more replicas
- Failure of secondary AZ can be recover by removing group commit



Two AZs

- PD manages replication states
- Only Sync state guarantees safety





Summary

- Use raft algorithm to ensure atomicity and consistency
- Schedule Leaders to reduce latency using placement rules
- Introduce group commit to ensure safety across even AZs
- Follower read and replication to reduce bandwidth







Thank You !

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