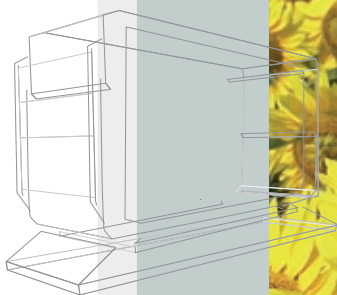


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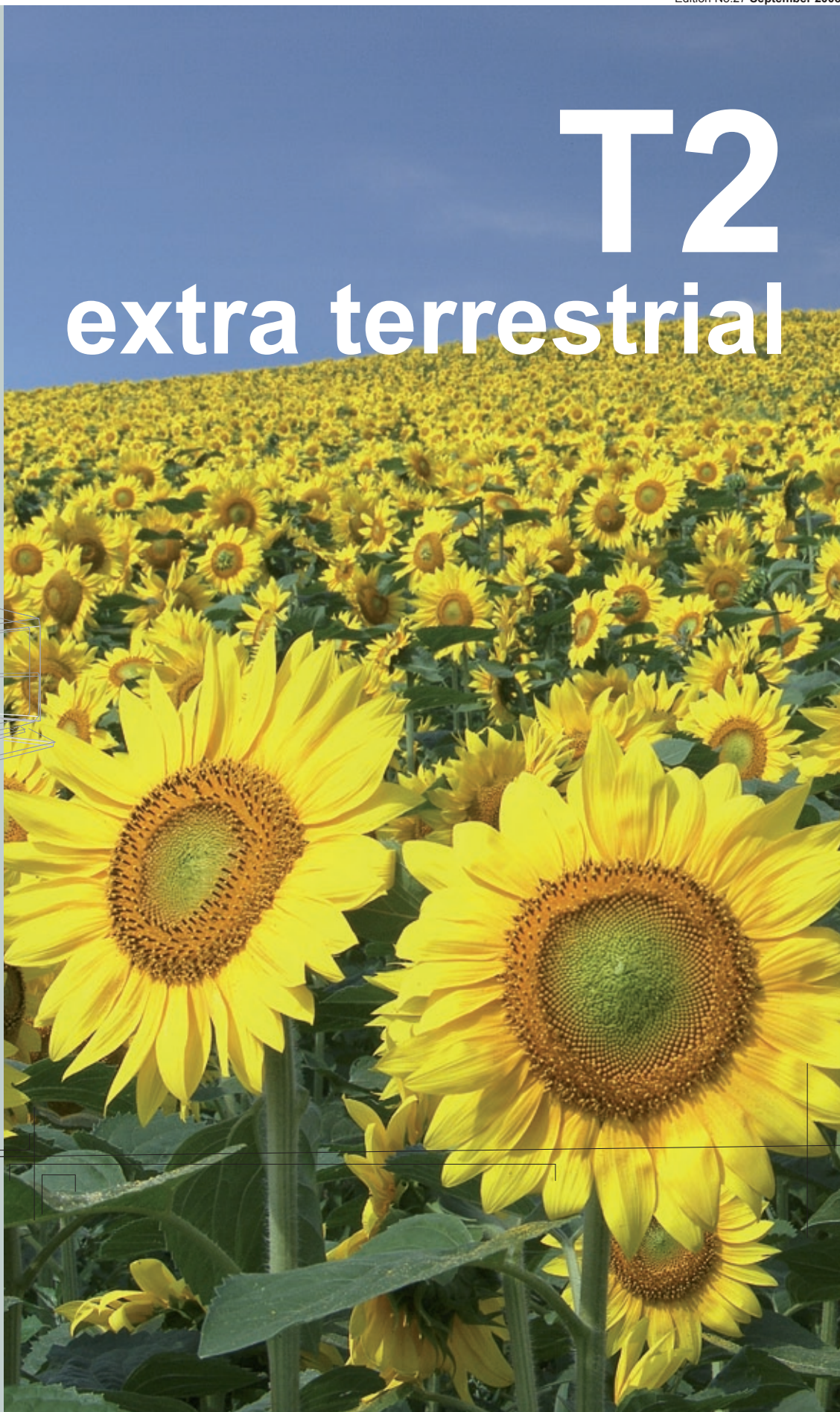
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This issue's highlights

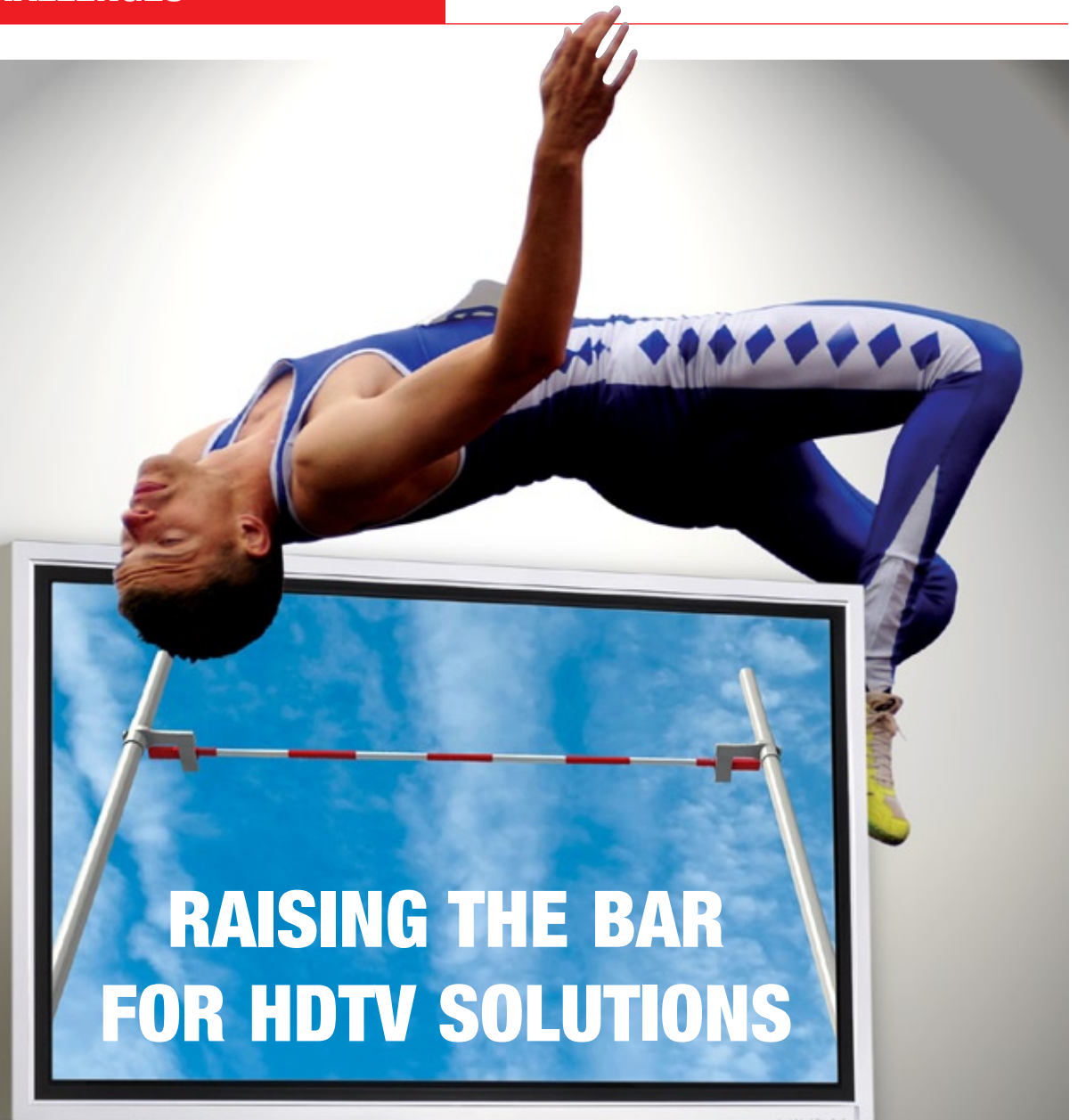
- > Super-High Vision Via DVB-S2
- > Analogue Switch-Off Update
- > Introduction to DVB-T2
- > Digital Dividend or Deficit?
- > Market Watch



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SUPER FUTURE

DVB-S2 Enables 140 Mbps Super Hi-Vision By Satellite At IBC 2008

Dr Alberto Morello,

Director of RAI Research and Technology Innovation Centre, Turin, Italy & Chairman of DVB TM-S2 Group

One of the highlights of this year's IBC in Amsterdam is the first broadcast, live by satellite, of Super Hi-Vision (SHV) using DVB-S2, from the RAI Research up-link station in Turin.

SHV, the 4000 line x 8000 pixels/line television system under development by NHK, the Japanese public broadcaster, offers an astonishing user experience, thanks to a picture resolution sixteen times that of what we presently call 'High Definition'. There are 60 progressively scanned frames a second, and for audio, 22.2 three dimensional surround channels: nine channels at ceiling height, including one directly overhead; ten channels at the centre height of the screen; three front channels at floor level; and for the rolling thunder and other low frequency effects, two channels at the front.

Since the native SHV signal bit rate is a massive 24 Gbit/s, the major part of the challenge has been in developing technical ways of delivering the service to the final user. SHV is in our case compressed using MPEG-4 AVC at a final bit-rate of around 140 Mbit/s and delivered to IBC in Amsterdam from the up-link station of the research headquarters of Italian public broadcaster RAI in Turin, over Ku-band satellite capacity provided by Eutelsat. For this first public demonstration of SHV by satellite, it will come as no surprise to discover that DVB-S2 technology has been selected by RAI, which led the development of this 'father' of second generation DVB systems in 2003. Thanks to this state-of-art system, recognised by the ITU as a worldwide standard for digital satellite broadcasting, the theoretical Shannon limit is approached, to within less than one decibel in a linear channel. In the IBC demonstration, in order to accommodate the 140 Mbit/s SHV

signal in a 72 MHz satellite bandwidth, a symbol rate of 60 Mbaud is adopted with 20 percent roll-off, combined with 8PSK modulation and rate 5/6 LDPC FEC coding, for a total required signal-to-noise power ratio of around 10 dB including satellite distortions. For practical reasons, such as the present lack of availability of 60 Mbaud DVB-S2 demodulators on the market, the SHV signal is split into two 70 Mbit/s MPEG Transport Streams, transmitted over two 36 MHz satellite transponders, and recombined at the receiver using the synchronisation and de-jittering features of DVB-S2 in the Adaptive Coding and Modulation (ACM) mode. Eutelsat's Atlantic Bird 3 satellite at 5°W offers a high EIRP (53 dBW) Superbeam over central Europe, Italy and Spain, where SHV can be received with a consumer-type 80 cm antenna (leaving a 4 dB clear sky margin). While SHV was developed initially by NHK, it has now been taken up by some research laboratories (BBC, NHK and RAI) of the Broadcast Technology Futures group. This is an alliance of leading broadcast research and development facilities including also IRT and bodies like the EBU, investigating higher quality television standards, such as higher resolution, better motion portrayal, better sound and, from a longer term perspective, full 3D TV.

Is SHV a practical proposition for broadcast? According to Dr Keiichi Kubota, newly appointed Director-General of NHK Science & Technical Research Laboratories, "As a broadcaster, NHK's goal is to make it possible that Super Hi-Vision can be enjoyed in every home. We estimate that it will take around ten years to establish the technical foundations and a couple of years more for

the standardisation. However, the applications of Super Hi-Vision other than broadcasting, such as public viewing or theatres, will be utilised much earlier".

A challenge for SHV is that it needs a large screen to benefit from its resolution. For example, you could appreciate SHV on a screen of about 1.5-3m diagonal from a viewing distance of about 1.5-3.0 m. It does have other applications, such as presentation of live events in theatres, or as a professional capturing method for high resolution images which are later processed into HD or digital cinema formats.

A second challenge for SHV is delivery to the final user: in this respect, the IBC demonstration shows that today 72 MHz Ku-band satellites and state-of-art transmission technologies such as DVB-S2 can deliver SHV to the home using reasonably sized receiving antennas. The Ku-band is already used widely today for many services, therefore other frequency resources may also be investigated for future comprehensive multi-programme SHV services. Analysis of the satellite Ka-band, allocated to broadcasting services in 1992, is in progress in the research labs, taking into consideration additional sophisticated technologies to overcome the high rain attenuation of this band: these are for example dynamic power control on board of the satellite (See Report ITU-R BO.2071, Annex 2) and multi-spot coverage combined with ACM, already included in DVB-S2 system.

At IBC 2008, SHV is in action on a 6 m projection screen in the NHK Theatre, with a full audio system, and at the EBU Village, down-converted on a 2000 line LCD display.

Picture courtesy of NHK.



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to compensate/equalise for channel impairments as the channel changes in frequency and in time. In DVB-T, 1 in 12 OFDM cells are always scattered pilots - which is an 8 percent overhead, independent of the chosen guard-interval. In T2, there are 8 different scattered pilot pattern options that have been designed specifically to minimise the pilot overhead when using a particular guard interval fraction.

Service Specific Robustness and T2 Frame Structure

A commercial requirement for T2 is that it should be possible to apply different levels of robustness, in terms of modulation mode and FEC coding mode, to different services. This is achieved in T2 by grouping OFDM symbols together in frames and then assigning different services to different 'slices' within each frame as illustrated in Figure 2.

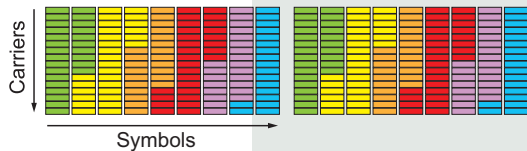


Figure 2 – Illustration of T2 Frame Structure: Different Colours Indicate Different Services

Each slice may also be split into sub-slices in order to give more time diversity. Time interleaving can also be used to spread the data for a given slice across sub-slices within a frame and even across T2 frames. This approach, where the FEC and time interleaving follows a service/slice rather than the multiplex as a whole, is a radical departure from a traditional DVB-T architecture. However, a traditional approach is still possible by arranging that each T2 frame carries only a single slice and this slice carries the complete, multiprogramme Transport Stream. In this case, service-specific robustness can not be applied.

The start of each T2 frame is signalled by a short, robust OFDM symbol. A typical T2 frame duration is around 200 ms and the overhead required to signal the structure of the frame is typically less than 1 percent. This frame structure information is sent in a robust mode at the beginning of each frame.

	DVB-T (Current UK mode)	DVB-T2
Modulation	64QAM	256QAM
FFT size	2K	32K
Guard-Interval	1/32	1/128
FEC	2/3 CC + RS (8%)	3/5LDPC + BCH (0.3%)
Scattered Pilots	8%	1%
Continual Pilots	2.6%	0.35%
Frame Structure Overhead	1%	0.7%
Bandwidth	Normal	Extended
Capacity	24.1 Mbit/s	35.9 Mbit/s

Table 1 – Comparison of DVB-T and DVB-T2 Transmission Capacity For Estimated Equivalent Gaussian Channel Performance

Rotated Constellations

T2 uses the novel technique of 'rotated constellations'. Rotated constellations offer the potential for a significant improvement in robustness, particularly in the case of challenging terrestrial channels. The values of u_2 and u_1 for a given constellation, for example as shown in Figure 3, are separated in the modulator and paired with values of u_1 or u_2 taken from different symbols and different OFDM carrier frequencies. At the receiver, the u_1 and u_2 values are recombined to give the original rotated constellation. In this way, if one carrier or symbol is lost due to interference, some information is still available from the remaining axis value and this can be used by the powerful error correcting code. Initial simulation results show a significant gain in performance (up to around 5dB) may be achieved in difficult channels through the use of this technique.

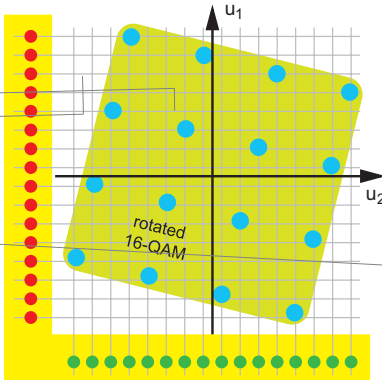


Figure 3 – A Rotated 16-QAM Constellation

Transmit Diversity

T2 includes the optional use of a form of Alamouti encoding, which provides transmitter diversity. This can

significantly improve the performance of the system when a receiver can 'see' a signal from two transmitters at the same time, for example in relatively small local SFNs when using non-directional receiving antennas. Initial planning studies predict that a 30 percent increase in coverage may be obtained from some simple SFNs through the use of this technique.

Peak to Average Power Reduction

A significant cost in the transmission of broadcast signals comes from the cost of the electricity to power the transmitters. OFDM signals tend to have a relatively high peak to average power ratio, but T2 includes the use of two techniques which can reduce this, and allow a reduction in peak amplifier power rating of around 25 percent. This could result in a significant saving in electricity costs.

System Capacity

Table 1, above, compares the capacity expected for a DVB-T2 channel with the capacity achieved from a conventional DVB-T (UK mode) channel under the same reception conditions. The table shows the expected increase in capacity to be around 49 percent (not yet verified by laboratory trials or field trials).

CONCLUSIONS

The outline of DVB-T2, a new terrestrial broadcasting system, has been described. DVB-T2 builds not only on the DVB-T standard but also on the DVB-S2 system and also introduces several new features to meet the specified commercial requirements. T2 is expected to provide a very significant increase in capacity, whilst simultaneously improving the ruggedness of the transmission system. Both of these features make it an ideal system for the broadcasting of High Definition Television.

PLANNED USAGE/TAKE UP OF T2

In the years ahead, in countries where DVB-T services have become well-established, regulators will be keen to achieve full Digital Switch-off (ASO) and, in the process, release valuable UHF and VHF spectrum for other purposes. Some countries have already completed ASO. One option at ASO will be the introduction of new services using DVB-T2 technology. This could enable, for example, the roll out of new nationwide multiplexes offering multichannel HDTV services, or perhaps innovative new datacasting services. As with DVB-T, the new standard is certain to target not just roof-top and set-top antennas, but also PCs, laptops, in-car receivers, and a whole range of other innovative receiving devices.

The transition from DVB-T to DVB-T2 will need to be carefully managed in such countries, if such a transition happens. The DVB Project fully expects DVB-T and DVB-T2 services to co-exist side-by-side for some time to come.

The first country to deploy DVB-T2 is likely to be the UK, where ASO is already under way. The regulator there, Ofcom, has stated its intention to convert one nationwide multiplex to DVB-T2 with the first transmissions of multichannel HDTV set to begin at the end of 2009.

The BBC has begun DVB-T2 test transmissions, from the Guildford transmitter southwest of London, in preparation for terrestrial HD services. The transmission facilities are provided by National Grid Wireless and Arqiva as part of their support for the DVB standardisation process and the UK project for the launch of DVB-T2 services.

In My Opinion – Lieven Vermale

FROM DIGITAL DIVIDEND TO DIGITAL DEFICIT?

We all know what a 'dividend' is. It is the cash reward or bonus you hope for, and get sometimes, when you invest in a company. It is the payback for an investment. The Digital Dividend is something similar. It is the payback for the investment in the digitisation of broadcasting.

The investment in digital broadcasting will be made partly by the broadcaster, and partly (read: mostly) by the public who have to change their receivers. You can argue that both of these groups

innovative services from broadcasters and others. There is nothing wrong at all with using the spare spectrum either for more broadcast services, or for innovative new (pay) services. But whatever it is, the result must be in the public interest. In this football game, they own the pitch.

The public interest is to make the wireless environment better than it is today. This may mean higher quality, more choice, better experience, lower costs or valuable new services; or

of the bands can be shared between broadcasting and wireless broadband technologies like 3G, LTE, WiMAX, etc. In short, there is every likelihood that in one or other parts of the broadcast bands there will be services to handhelds or mobiles. So, how can the public interest be sustained in the emerging market for services to handhelds?

Today, digital mobile phones can receive calls from anywhere in the world. There is what we may term 'caller neutrality'.

"...the scarce resource of spectrum itself belongs to the people."

should have a share of the 'payback' for going digital.

We should also not forget that the scarce resource of spectrum itself belongs to the people. They own the spectrum, and what happens to it should be in their interests. Society should be the main beneficiary of the digital dividend payback. But how? After the digitisation of the current services there will be some spectrum left over with which to do other things. This might be to provide other, and more, broadcasting services, or new

any combination of these. The digital dividend must be used for these things. There is a risk today that it will not be, at least for the world of services to 'handhelds' or mobiles. There is a risk that the digital dividend will become a digital deficit for the public - at least as far as these services are concerned. What the broadcast bands are used for in the digital age is a national decision, but there are international rules about permitted levels of interference in the broadcast bands (RRC06), and there is international agreement that part

The network operator can charge whatever rate he wishes, but he has to be non-discriminatory about who calls. The world of services to handhelds or mobiles is not always like that. Network operators like 'closed gardens'. In a 'closed garden' you are only allowed to access the services ordained by the network operator.

This situation is not fair to the public because the most is not being made of their spectrum - and indeed it is unlikely to be successful anyway.

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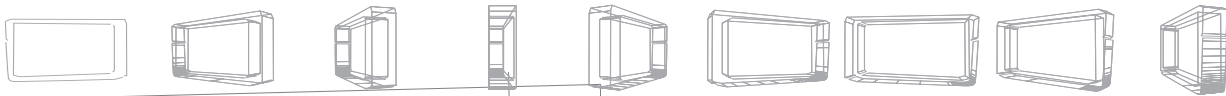
in its open way, has been in 15 years of development. It is dynamic and responsive to public needs and tastes. There is huge choice and quality available. There is competition, which is always a driver for the public interest and new services. 'Open access' and 'Net neutrality' are crucial to sustain this success in the future. The mobile media environment has to follow the same path to be successful. This is the formula that the public responds to. This is the formula that works. Mobile media services (which are different to 'simple' mobile TV)

to handhelds have to have an infrastructure that allows open access to all on reasonable and non-discriminatory terms. We must create an 'open and neutral' environment for mobile media services. We must create a framework that allows us to follow the same successful (economic) path in the mobile media world as we have had in the broadband Internet domain over the last 15 years. We must find creative ways that will make this possible. It is probably the only way that these mobile services will have more than niche audiences. If we as a society create a digital

dividend on the basis of public resources, they must be reused in the public interest. We talk about and understand 'Net neutrality' today, but we have to think about 'mobile neutrality' in the future. Regulators must create a framework where this happens, today, when the dividend is created. Let's make it a political, business and technical goal. It can be done. It must be done. If not, the digital dividend will become a digital deficit.



Lieven Vermaele was appointed Technical Director of the European Broadcasting Union (EBU) by the Administrative Council of the EBU on 24 May 2007. He took up his position on 1 September 2007. Lieven began his career at VRT, the Belgian, Flemish, broadcaster, where he worked on the broadcaster's digital roadmap with a focus on transmission, ICT, digital radio, television and new media projects. In particular, he played a key role in developing and planning the digital future of VRT. After six years with VRT, he moved to Alcatel-Lucent where he was responsible for the strategy, marketing and portfolio management of the converged applications and business ventures of the group. He joined the EBU from this last position. Born in Ghent (Belgium) in 1975, he holds a Master of Science in Engineering from the University of Ghent, and has pursued several post-graduate studies. Lieven is married and has one child.



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MARKET WATCH



Fujitsu MB86H60 Multi-Standard Decoder

Fujitsu's latest DVB solution for digital TV, the MB86H60, is a highly integrated system-on-chip incorporating the necessary processing functions required by digital HDTV receivers, including those for digital video, audio and graphics. This cost effective, low power, HD media processor can decode both MPEG-2 and H.264 compressed video up to full HD resolution (1920x 1080i). In addition, the flexible audio processor can decode a wide variety of audio standards required by the broadcast market. www.fme-multimedia.com

Expway has developed an audience measurement and usage monitoring solution for DVB-H that goes toward securing the whole mobile TV business model. Mobile operators and audience measurement agencies looking for a

reliable technical solution to collect usage figures can now turn to the company's FastCollection that is secured to monetise consumption of current and future mobile TV services. The tool guarantees total confidentiality of collected measurements, even if the user is in multi-campaign mode. www.expway.com

TeamCast is launching RPX-1000, an innovative solution for digital terrestrial and mobile TV signal performance monitoring and measurements. The unit exhibits an MER (Modulation Error Ratio) measurement range of more than 40dB, and also makes precise right and left spectrum shoulder evaluations for intermodulation product checks. Thanks to its sturdy and compact form factor, it can be easily integrated within DVB-T/H/SH transmitters or can form part of any stand alone or field measurement solution. www.teamcast.com



TeamCast RPX-1000 Nagravision's IPTV Solution, consisting of content management system, service platform and cardless security, allows an operator to manage

and deliver innovative services to set-top boxes, PCs and mobile phones while maintaining consistency of user experience. In addition to accessing live and on-demand TV services on each device, the end-user can program his DVR from his mobile phone, pause a live event from his set-top box and resume viewing later on his mobile or PC. www.nagravision.com



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IZT GmbH has expanded the functionality of the IZT S2000 signal generator to simulate DVB-T and DVB-H signals. The system offers the complete signal processing chain in real-time, DVB-H compliant coding and transport stream multiplexing capabilities, channel coding and modulation. Real-time simulation of signal impairments and propagation effects between transmitter and receiver can be applied. The user can test devices via the intuitive graphical user interface, the remote interface or the built-in programmable test scenarios. www.izt-labs.de



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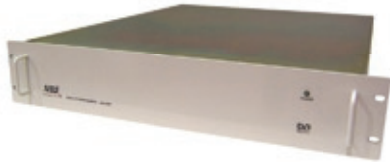
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