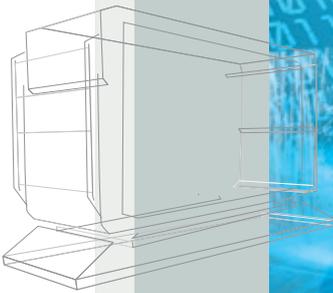


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DVB-SCENE



28

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This issue's highlights

- > Scalable Video Coding
- > Content Protection Copy Management
- > DVB: Looking Forward
- > Introduction to DVB-RCS+M
- > Market Watch

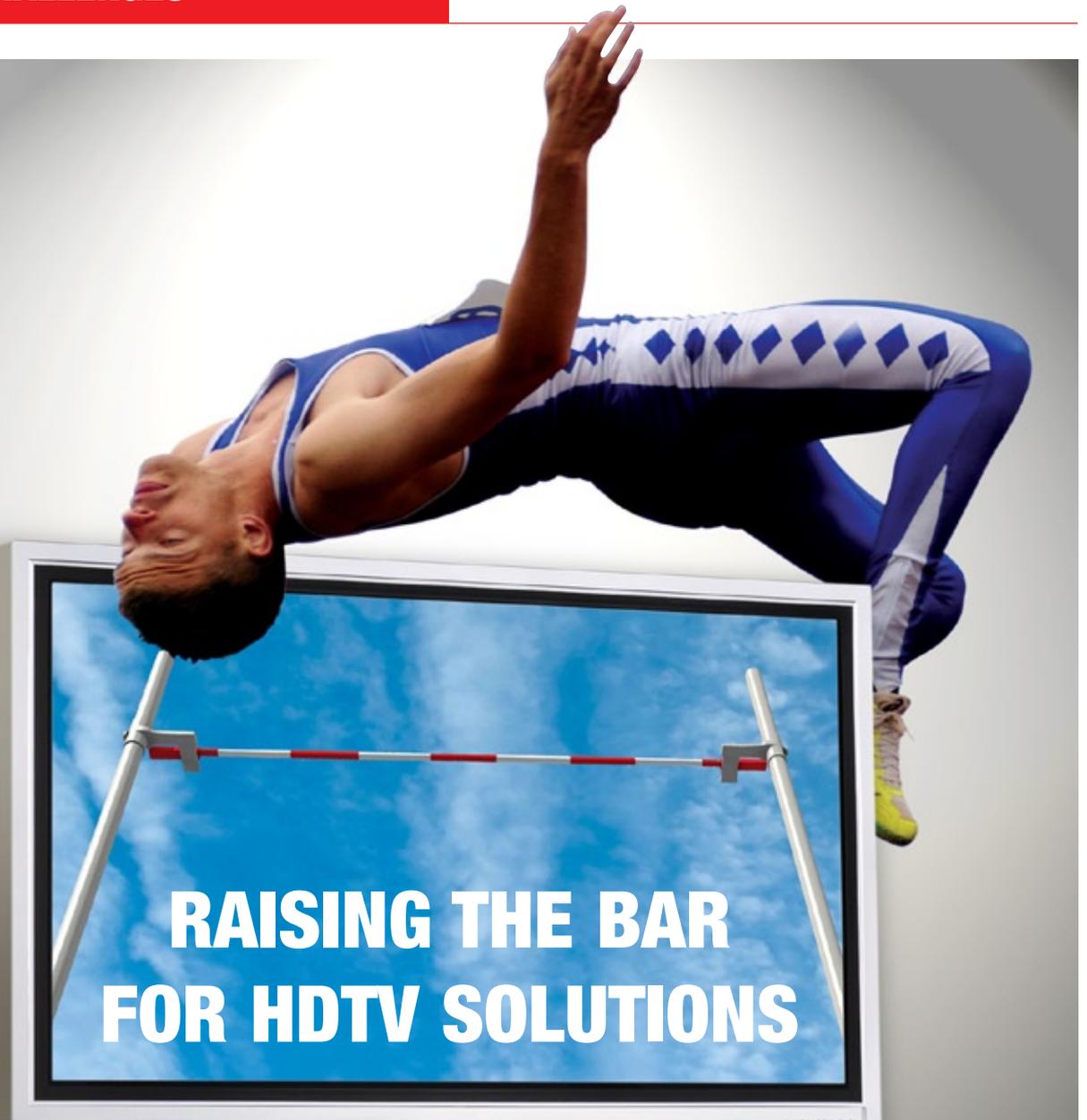


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SCALING NEW HEIGHTS

Scalable Video Coding within DVB

Ken McCann, ZetaCast, Chairman of TM Ad Hoc Group on Audio-Visual Content (TM-AVC)

The two main DVB Audio-Visual Coding specifications, for broadcast applications based on the MPEG-2 Transport Stream and for DVB applications delivered directly over IP protocols, are currently being revised to add new options to the toolboxes. Probably the most significant of these new options is Scalable Video Coding (SVC), defined by an amendment to the H.264/AVC specification. Scalable video coding is sometimes referred to as hierarchical coding or layered coding. The objective is to produce an encoded signal that has the capability of being decoded to give video, albeit at reduced quality, from

tools have been included in the MPEG-2 video specification for many years but have been rarely used in practice. However there are two very good reasons why scalable video coding is now of much greater relevance. Firstly, compression techniques have improved and the new H.264/AVC scalability tools simply work more efficiently than the old MPEG-2 tools. Secondly, there are now a range of applications being considered which are inherently more conducive to the use of scalable coding. Two key issues that affect suitability are whether any coding layer uses interlaced video and the proportion of the total bitrate that is

benefit compared to using a simple simulcast approach. In the absence of a commercially interesting DVB application where MPEG-2 scalability would have been technically beneficial, we decided that the MPEG-2 scalability tools should not be included in the DVB toolbox.

By contrast, a recent evaluation of the options for a future launch of 1080p HDTV has shown that this is a situation where SVC tools would offer significant benefits. There are three basic approaches that could be followed when launching 1080p services: single layer, simulcast or scalable video. Single layer H.264/AVC 1080p would

“...a recent evaluation of the options for a future launch of 1080p HDTV has shown that this is a situation where SVC tools would offer significant benefits.”

only part of the bitstream. There are three basic methods that can be used:

- Temporal scalability, where intermediate video frames are encoded in a way that allows them to be dropped
- Spatial scalability, where video is encoded in a way that allows it to be decoded at multiple spatial resolutions
- Fidelity scalability, sometimes called SNR scalability or quality scalability, where video is encoded at a single spatial resolution but in a way that allows it to be decoded at different subjective qualities

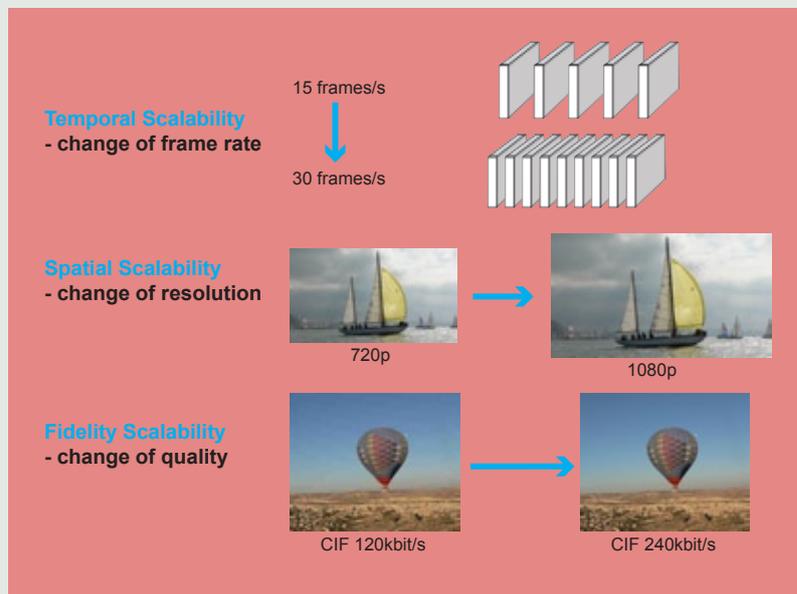
At first sight, the current degree of excitement about scalable video coding might seem strange; scalable coding

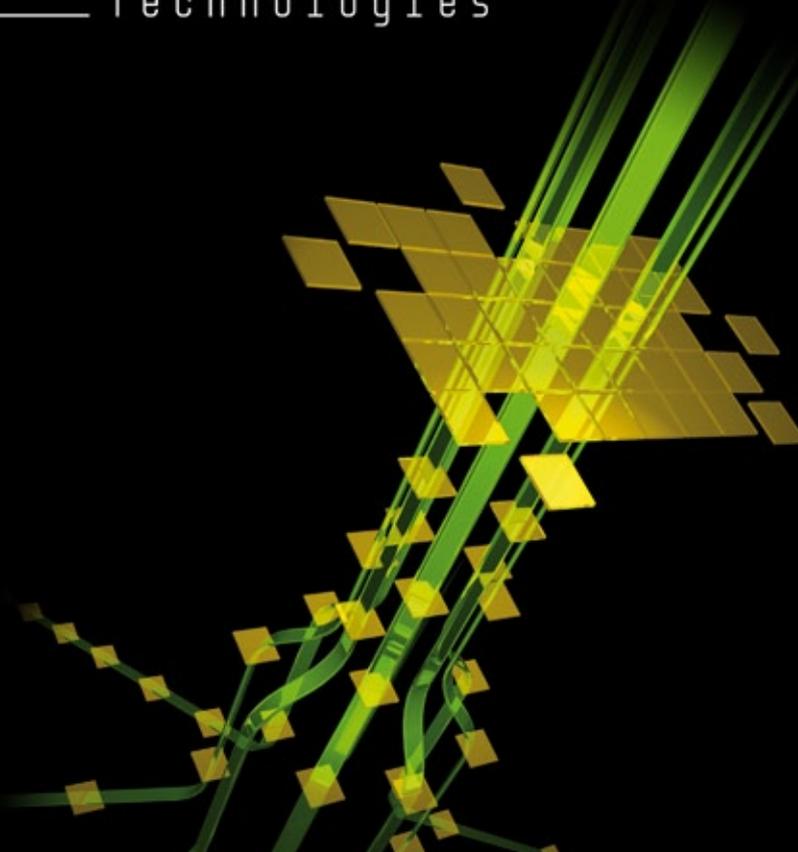
allocated to the base layer; the higher the proportion, the greater the benefit that can be gained through the use of scalable video coding. For example, one potential application that was considered many years ago was a scalable MPEG-2 HDTV system with conventional interlaced SDTV as the base layer. This scenario was not well suited to the use of scalability, since the bitrate for the base layer was generally less than a quarter of the total and interlace was used in at least one layer. When the use of the old MPEG-2 scalability tools was evaluated for this application, the conclusion was that there was actually very little

obviously require the lowest bitrate; 13Mbit/s was found to give reasonable quality with the software-based encoder used in the evaluation. However, today's 720p/1080i HDTV receivers would be incapable of decoding this signal at all. Adding a reasonable quality 720p simulcast signal to provide backwards compatibility required a further 8Mbit/s, giving a total of 21Mbit/s. Alternatively, 15.4Mbit/s was found to be sufficient when using SVC tools to provide backwards compatibility with a two-layer 720p/1080p signal of the same subjective quality with the same encoder.

Further promising applications for SVC can be seen with IPTV and mobile TV, which tend to have a wider range of connection qualities and receiving devices than traditional broadcasting. For example, a two-layer SVC bitstream in combination with hierarchical DVB-H modulation could be used to provide a robust signal for indoor reception at slightly reduced video quality, together with full quality video for outdoor reception. In some cases, this could significantly reduce the network build costs and hence improve the viability of the business case for launching a new mobile TV service.

To conclude, SVC is a worthy addition to the DVB toolbox, applicable to a wide range of potential applications. However, as with the other tools, it should be selected for use when appropriate; it is not a 'magic bullet' that gives benefits under all circumstances.





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THE USER'S DOMAIN

CPCM: Making the Content and Device Value Chains Work for All Stakeholders

Thierry Dagaëff, PhD, Architect at Nagravision - Kudelski Group

The DVB's Content Protection and Copy Management (CPCM) open standard specifies an interoperability platform for the protection of commercial digital content. While CPCM is a Content Protection Technology (CPT) designed for consumer products, it is also the correct choice for Conditional Access System (CAS) suppliers and service providers wishing to let content flow seamlessly in the user domain to fulfil convergence needs.

A Conditional Access System is the technology used by service providers to protect access to their services. It manages personalised user entitlements and allows subscribers to access content such as movies or channel tiers if they are authorised to view them. Beyond service access, consumers would like to enjoy duly accessed content across their networked devices. Manufacturers apply themselves to support this trend toward convergence by supplying interoperable devices bridging the

the match; however, using CPCM, it can notify subscribers when this limitation will be removed and the recorded version may be played remotely. Even though subscribers may not have instant access across all their devices while the match is playing live, those same users may record it for later viewing. Secondly, consider a high value pay-per-view (PPV) event such as a high definition movie. The service provider can limit the viewing to the entitled users by restricting it to the authorised domain. The subscribers may order the PPV event when it's advertised and enjoy it when it is broadcast. In either case, subscribers can enjoy their networked CPCM devices by accessing content on those devices which, up to now, was locked to the service provider's set-top box. As viewers demand to watch programming when, where and on whatever device they select, CPCM enables extending the use of subscription events or PPV in the whole user domain.

innovate by introducing original content management exploiting mechanisms offered by CPCM. Such advanced management modes will most often benefit from the capability to bind proprietary data to CPCM content usage rules. For instance, it could be used to offer the consumer the possibility to purchase content where the viewing period has expired; in that case, the proprietary data would carry information on the repurchase mode and price.

At this stage, CPCM can be capitalised on to allow occasional links to a server. In turn, security of content protection throughout content lifecycle can partly rely on a tethered model, i.e. a model going back to vertical content management at some places and times. This is a 'weak' tethering, because it's not mandatory in the standardised CPT, and therefore there is no guarantee that every user domain will include such opportunities to connect to a server. Nonetheless, a weakly tethered system

"...advanced use cases will most often benefit from the capability to bind proprietary data to CPCM content usage rules."

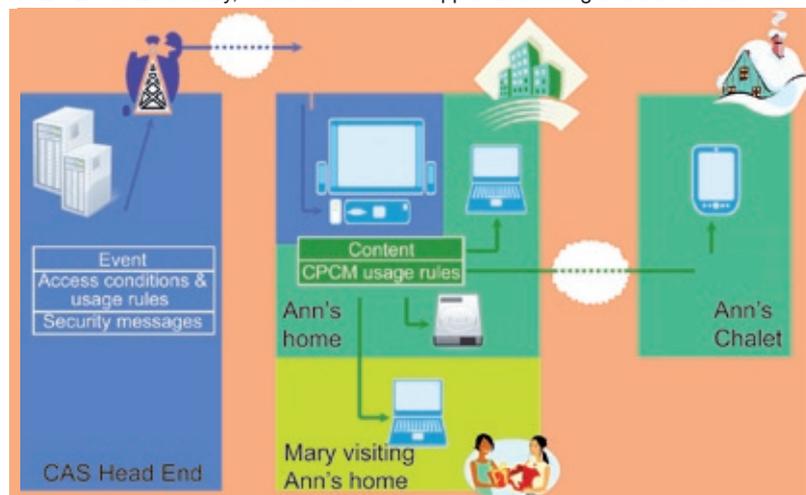
different technologies to make content exchange possible. In this context, service providers need a CPT to satisfy content owner requirements as well as to protect their revenue, by ensuring that content is used and redistributed in the user domain in a way that doesn't contradict the original access conditions applied to their services. CPCM allows these needs of consumers, manufacturers, service providers and content owners to be met by operating as a CPT, a Digital Rights Management (DRM) interoperability system and a business enabler.

CPCM is not a DRM: it cannot be used without a secure delivery system and bears no user management and no control of commercial relationships between the content provider and a subscriber. Thus CPCM relies on the participation in the content value chain of a service provider implementing a CAS or a DRM to protect delivery of content and usage rules. In addition, the CAS can contribute to the protection measures through key management, revocation signalling or vertical control of domains. This is affordable since the CAS security level is not downgraded by CPCM.

In return, CPCM can enrich business models of the service providers. Let's look at two basic examples. Firstly, the example of a sporting event that has a high value as long as it is broadcast live. Due to the legal restrictions, the service provider may forbid the redistribution over the internet during

Conditional Access Systems suppliers may phase CPCM implementation from basic to advanced levels of involvement. It can start with propagating existing business models in the home network by just re-enforcing concepts already present in CAS products, but currently limited to broadcast events; this is illustrated by the above examples. The CAS can extend existing business by using functionalities as specified by CPCM and that weren't supported by the original CAS alone; this applies, for instance, to events with Simultaneous View Count control or to rental modes. Examples have been provided by a Nagravision and Fastcom joint demo at IBC 2008. Eventually, the CAS can

provides the basis to derive innovative business models binding cost recovery to security because the extra security brought by the service provider and its CAS complements CPCM. Remember CPT is only the means while convergence is the goal. By utilising a CAS and CPCM, the service provider can let content flow in the user domain and the manufacturers implementing CPCM compliant devices get new sources of content. It's a win-win situation, where users demanding more content and accessibility from multiple devices can be satisfied, and where content owners, service providers and CE manufacturers have more opportunities to generate revenues.



The Content Value Chain From the CAS to CPCM



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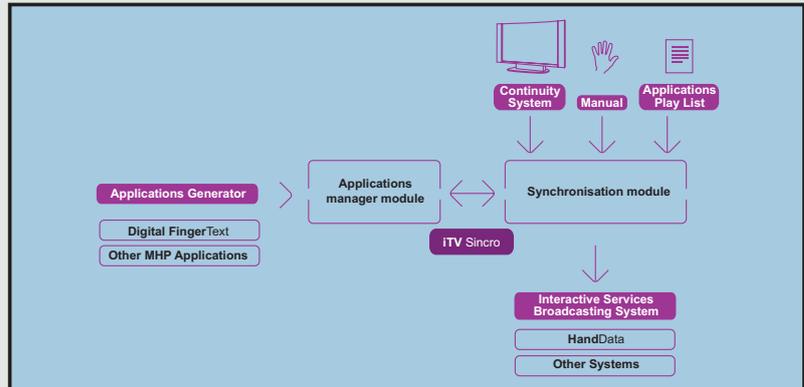
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The Spanish public broadcaster TVE is currently testing a new interactive MHP application on its DTT platform. Developed by Activa Multimèdia, iTV Sincro enables the linking of an interactive service to a specific segment in a television programme. The tests began in May 2008 with the long running and popular quiz show Saber y Ganar in which contestants compete to answer culture related questions. With iTV Sincro viewers at home can also take part in real time through their remote control. At a specific time in the programme when the presenter asks a question the application is activated enabling viewers to answer at the same time as the contestant. This is the most innovative aspect of the system as it allows for exact synchronisation with programming. In fact, the application enables three levels of synchronisation: within the continuity of the channel; through time bands; and through the manual intervention of an operator, and in all

SYNCHRONISED INTERACTIVITY



cases with to-the-second precision, and relating to the content of the programming.

iTV Sincro makes it possible for interactive TV applications to become dynamic, fully interactive and linked to content. The application could even act as a stimulus for further development of interactivity in DTT. Moreover, this generation of synchronised interactive services enables a more efficient management of the bandwidth available for interactive services, thereby offering viewers a complete range of services which otherwise could not be offered. In addition to Activa Multimèdia and TVE, Abertis and Televisió de Catalunya are also taking part in the

tests of iTV Sincro with the Saber y Ganar programme. Abertis runs the telecommunication infrastructure for broadcasting the application and Televisió de Catalunya, the public Catalan roadcaster, contributed to the development of iTV Sincro by sharing with Activa Multimedia its huge experience in DTT interactivity. Activa Multimèdia is a research and development company specialising in interactive TV. The company pioneered the first interactive DTT applications that were broadcast on Televisió de Catalunya in 2002. Since then, the company has become the one of the leading centres in Europe for the development of MHP applications.

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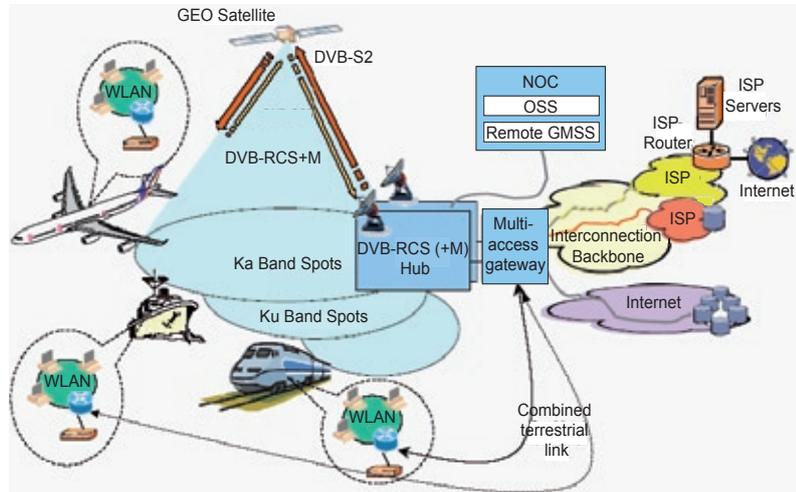
MOBILE RETURNS

The New Standard For Two-Way Broadband Interactive Mobile Satellite Services

Harald Skinnemoen, AnsuR Technologies AS / ESA-ESTEC & Chairman of DVB TM-RCS,
Alessandro Coralli Vanelli, UoB/Mavigex, Ana Bolea Alamanac, ESA/ESTEC and Domenico Mignolo, ESA/ESTEC

Published in 2000, DVB-RCS was the first interactive DVB system to provide an interactive broadband connection as an extension of the DVB systems. The standard defines the physical and media access control layer protocols between the satellite operator and interactive user terminals. DVB-RCS is based on DVB-S/S2.

There was a commercial need to respond to the growing demand from industrial, institutional and governmental organisations for two-way broadband interactive mobile services based on open standards. Requirements include commercial, governmental and military applications. Consequently, DVB-RCS has been enhanced with a new set of extensions called DVB-RCS+M, that support broadband communications via mobile satellite services (MSS) to mobile and typically collective terminals. These DVB-RCS mobile terminals would be mounted on mobile platforms such as airplanes, ships, trains, busses and other vehicles. It is expected that several users inside the mobile platform will share one satellite terminal. The same satellite system can provide services to both fixed and mobile



Overall System Architecture For Mobile Interactive Services Via Satellite

the impairments associated to mobile channels, introducing solutions based on state-of-the-art technologies of satellite communication systems. Stabilised platforms are required in order for antennas to be pointed continuously to the satellite. Due to cost many vehicles may not have space for large tracking antennas. Therefore,

these DVB-RCS+M specifies robust schemes for initial random access timing and frequency tracking, and log-on procedures for high availability where carriers can sometimes be lost. RCS+M also includes a Link Layer forward error correction scheme (LL-FEC) to counteract effects of signal blockage. The LL-FEC supports both traditional Multi Protocol Encapsulation and the novel Generic Stream Encapsulation. Additionally, proactive retransmission schemes in both forward and return link have been introduced to provide time diversity. Since terminals can travel across different beams, even served by different gateways, beam and gateway handover procedures have been implemented. Such handovers are initiated on the basis of terminal requests.

The updated specification also incorporates several maintenance issues and support for fixed mesh networking in transparent and regenerative satellite networks. Ensuring interoperability through an open standard approach with multiple vendors, DVB-RCS+M represents a key enabler for market growth in the mobile satellite communications area. Successful trials and implementations of DVB-RCS+M have been carried out and the future looks promising. Specifications have been completed in time and the Technical Module RCS Group has had a stable and highly qualified group of participants providing steady progress.

As commercial requirements for Next Generation DVB-RCS are now approved and work is starting, work done over recent years in TM-RCS Technical Module forms an excellent basis for further evolutions.

“...a key enabler for market growth in the mobile satellite communications area...”

terminals, and the extension has no impact on already deployed terminals. The DVB-RCS+M architecture (see diagram) includes a:

- space segment, including geostationary satellites with a single or multi-beam configuration per satellite, operating in the normal frequency bands;
- terminal segment with RCS+M terminals mounted on mobile platforms, operating as local access points for users via their communications equipment, e.g., laptops, PDAs;
- ground segment consisting of Network Control Centres supporting RCS+M and gateways providing access to core network.

The DVB-RCS+M radio interface has DVB-S2 forward link and robust DVB-RCS return link with multi-frequency time division multiple access, enhanced with continuous carrier mode reusing the DVB-S2 waveform also in the return link. This allows even more efficient use of return link bandwidth when traffic from many individual users is aggregated in the same RCS+M terminal. Both modes can be used individually or in parallel. New DVB-RCS functionalities and techniques were required in order to cope with the different challenges of mobility including

RCS+M includes technologies supporting smaller antennas, resulting in two effects: the uplink could interfere with neighbouring satellites since the beam becomes wider, whilst on the forward link a smaller antenna will collect less energy providing reduced link budgets. Therefore, a key challenge addressed is interference mitigation. The spectrum regulation allocates MSS on a secondary basis, posing constraints on return link interference on adjacent satellites or fixed service satellites. Small antennas have less interference rejection capability and interference mitigation techniques may be required in forward links to reduce interference from adjacent satellites. Therefore, spectrum spreading techniques in both directions, if required, or burst repetition applicable in the return link only have been incorporated in DVB-RCS+M. Interference management based on exclusion zones has also been introduced to avoid unwanted emissions from RCS+M terminals entering specific zones.

Another challenge addressed is the mobile propagation channel, characterised by specific impairments such as Doppler, multipath, shadowing, and signal blockages. To counteract



Nokia N96

Nokia has announced the availability of its DVB-H capable N96 phone with advanced entertainment options. It has a 2.8" QVGA (240 x 320 pixels) LCD TFT display with up to 16 million colours and has video capture in MPEG-4 up to VGA at 30 frames per second. It comes with a battery that allows up to 220 minutes of talk time, 220 hours standby time, 5 hours video, 14 hours music or 4 hours TV playback. www.nokia.com

services, it provides visibility into the quality of service when deployed on every transmitter within the network. Key features include video thumbnail generation for H.264 video streams in SD and HD, configurable thresholds for custom monitoring requirements, configurable alarm actions for contact closure support and more. www.pixelmetrix.com



Pixelmetrix DVStation-Mini DVB-T

Cisco is accelerating delivery plans for the Cisco 8485DVB PVR set-top box which offers enhanced performance with a faster processor, more memory, and increased HDD storage capacity for user recordings. In an effort to meet corporate and regulatory green objectives by embedding environmental sustainability it offers energy saving options for reduced power consumption. It is also capable of sending and receiving IP video via a dedicated rear panel Ethernet port. Commercial availability is planned for Q1 2009. www.cisco.com/cable



Cisco 8485DVB PVR

TeamCast is launching Power4-T2, a T2 compliant modulator offering the highest level of performance and reliability, to meet the QoS expectations for the new terrestrial HD services. Powered by the Power4Cast platform, the solution is able to support the most complex DVB-T2 modulation scheme, and ready for multistream operation and SFN architecture. It's designed to comply with the requirements of high power transmitters, with secure input management, high performance linear/nonlinear precorrection and peak-to-average power ratio management. www.teamcast.com



TeamCast Power4-T2

Developed partly with the assistance of the European Space Agency, International Datacasting Corporation's DUO, configuration of DVB-S/S2 satellite receivers, features simultaneous dual carrier operation – ideal for operating on two satellite transponders simultaneously for spatial diversity or reliability and/or to achieve high data throughputs in excess of 200 Mbps. The product line permits the company's SFX3100 and 4100 receivers to be configured for dual carrier DVB-S or S2 operation. www.datacast.com



IDC DUO Receiver

Ikusi has launched the innovative MTI-900, QPSK Transmodulator with COFDM. The unit improves the reception of the digital television signal. It can be used in areas where terrestrial cover is weak or nonexistent and a satellite signal can be used as a repeater that serves a whole town or for a home owners' association or cable network. It also means an additional digital receiver will no longer be necessary to watch satellite digital television. www.ikusi.com



Ikusi MTI-900 QPSK Transmodulator

TechniSat's DigiCorder HD-S2X, with integrated twin tuner, is a digital HDTV hard disk drive receiver that is equipped with an HDMI, an Ethernet and a USB 2.0 interface. In addition, it features two CI slots as well as two card readers that are linked to the integrated CONAX decoding system, thus providing a wide range of decoding options making it prepared for any future developments in compression and encryption standards. Its on-screen menu is available in 14 languages and has 'AutoInstall', an installation assistant for automatic and simple installation. www.technisat.com

The UBS Universal modulator comes with preloaded software that allows selection from a list of world leading broadcasting standards. The key benefits of this mass manufactured, single bill of materials platform are improved quality and technical characteristics, quicker delivery time and most importantly, lower cost. Supported standards include DVB-T, DVB-H, DVB-SH as well as DAB, CMMB and DTMB. www.uniquesys.com



UBS Universal Modulator

Thanks to two DiBcom DIB7070 chips, Sony Playstation 3 users can now watch, pause and record free-to-air digital television while taking a break from gaming with the new PlayTV accessory. The two high performance DVB-T receiver chips provide PVR functionality for users to view, pause, and rewind a live TV programme while recording another. Other innovations are a sophisticated but user-friendly EPG, as well as remote TV streaming to any PSP game console. www.dibcom.com



DiBcom DIB7070 DVB-T Receiver Chip



GCS BSR-100

GCS has introduced the BSR-100, a small, ruggedised, and powerful solution for reception of DVB-S downlink (up to 45 Mbaud) with standard ASI as output. It is configurable locally through the front panel or remotely via serial interface. Flexible design allows several options, including external alarm relay control, ASI failover input, additional ASI input for decoder cascading, TS Data Output via RS-232/RS-422/RS-485, 48V supply and more. www.gcs-salzburg.at

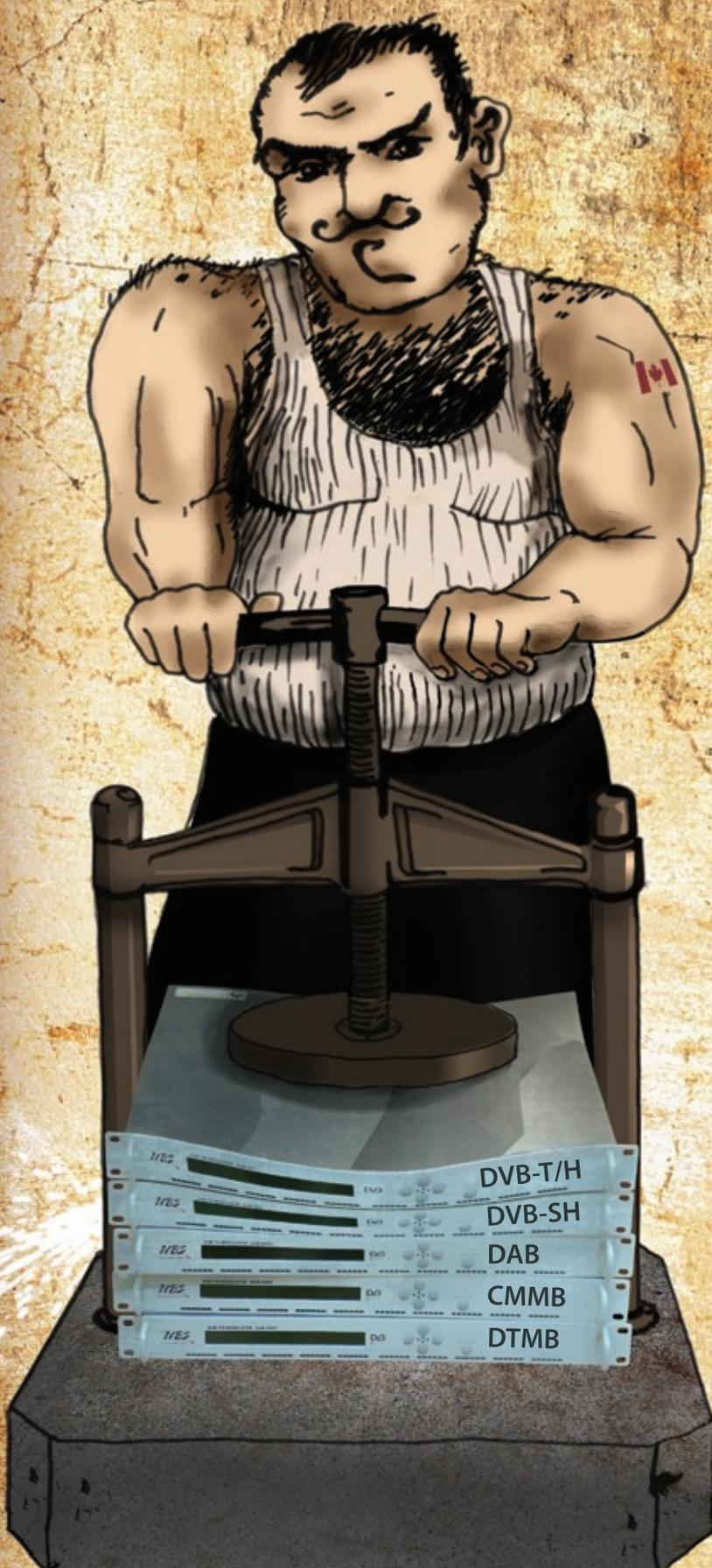
SysMedia's latest version of its InFILE subtitle inserter software for file-based workflows now supports DVB subtitles in transport stream files. The software can handle both bitmap and teletext DVB subtitles for MPEG-2, MPEG-4 and H.264 transport streams. It is ideal for many of the workflows typical of VOD content providers and saves considerable time and equipment costs when compared to traditional subtitle encoders working with linear video. www.sysmedia.com

Harris Corporation's Maxiva UAX is a 10 W to 2 kW air-cooled UHF transmitter designed for broadcasters that require a cost, space and power-efficient solution for low power transmission. This transmitter leverages proven technologies from the company, including the Apex multimedia exciter's capability to support the complete range of analogue and digital standards and real-time adaptive correction. Its field upgradeable design makes the transmitter an ideal solution for analogue broadcasters planning a future transition to digital or mobile TV, including DVB-T2. www.harris.com



Harris Maxiva UAX Transmitter

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